



# Visuaal.

Roster 2018/2019

# **Visuaal.**

## **Creative Booking Agency.**

Founded in 2010, Visuaal is an artistic agency which support and promote visuals, ditigal, stage designers and artists. Our agency is the link between artists, curators, artistic directors and locations.

We diffuse and spread different and multiple creation artistic process and forms such as stage design, lights installation, audiovisual live, video mapping, interactive installations and visual performances... In a digital world without borders, Visuaal agency selects aesthetic and affirmed aim projects in order to make them perceptible on French and European territory.

Our action is growing by the variety of artistic meetings to infuse energy and necessary resources for projects developments. Festivals, concert halls, musical and cultural events organizers, regional and local authorities and companies already benefit from our know-how, skills and advices in digital art.

A permanently watch upon evolution of new trends in digital art, Visuaal agency guarantees one of the most relevant selection of works and installations to start together new artistic adventures.

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**Visuaal**  
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69009 Lyon - France

# TABLE OF CONTENTS

## Installations

- P. 5 "Colours X Colours" Oilhack & Thomas Blanchard
- P. 7 "Crystallized" THÉORIZ
- P. 9 "Doors" THÉORIZ
- P. 11 "Noisy Skeleton" THÉORIZ
- P. 13 "Non Human Device #03" Boris Chimp 504
- P. 15 "Non Human Device #04» Boris Chimp 504

## Live A/V

- P. 18 "Hymn Before Action" Walter Dean
- P. 20 "Multiverse" Boris Chimp 504
- P. 22 "Murcof & Malo" Murcof & Malo Lacroix
- P. 24 "Aurora" Omicron Persei 8
- P. 26 "Harbinger" Malo Lacroix
- P. 28 "Cygnus X-1" Dasein
- P. 30 "Interstitial" Alba Nox
- P. 32 "Porte Nef" Malo Lacroix & In Aeternam Vale
- P. 34 "Looking for Onkalo" VEIL
- P. 36 "Omega Point" Da Sweep
- P. 38 "Modell-1" Studio Z1
- P. 40 "Samphyre" ≈sheglitcher & \_stonecat & Murphy Cooper
- P. 42 "Escape Comfort Zone" Malo Lacroix & Antoine Mermet

## Stage design

- P. 45 "Lux Imperium" WSK
- P. 47 "Nami" WSK
- P. 49 "Wavy" WSK
- P. 51 "Dub Echo" WSK
- P. 53 "Equilibrium" WSK
- P. 55 "Confusion" Malo & WSK
- P. 57 "Dunes" AV Exciters & WSK

## Live visual performance

- P. 60 Malo Lacroix
- P. 62 Romain Philippe
- P. 64 WSK

## VR

- P. 67 "Gravevity" THÉORIZ
- P. 68 "Noisy VR" THÉORIZ
- P. 69 "The Other" THÉORIZ



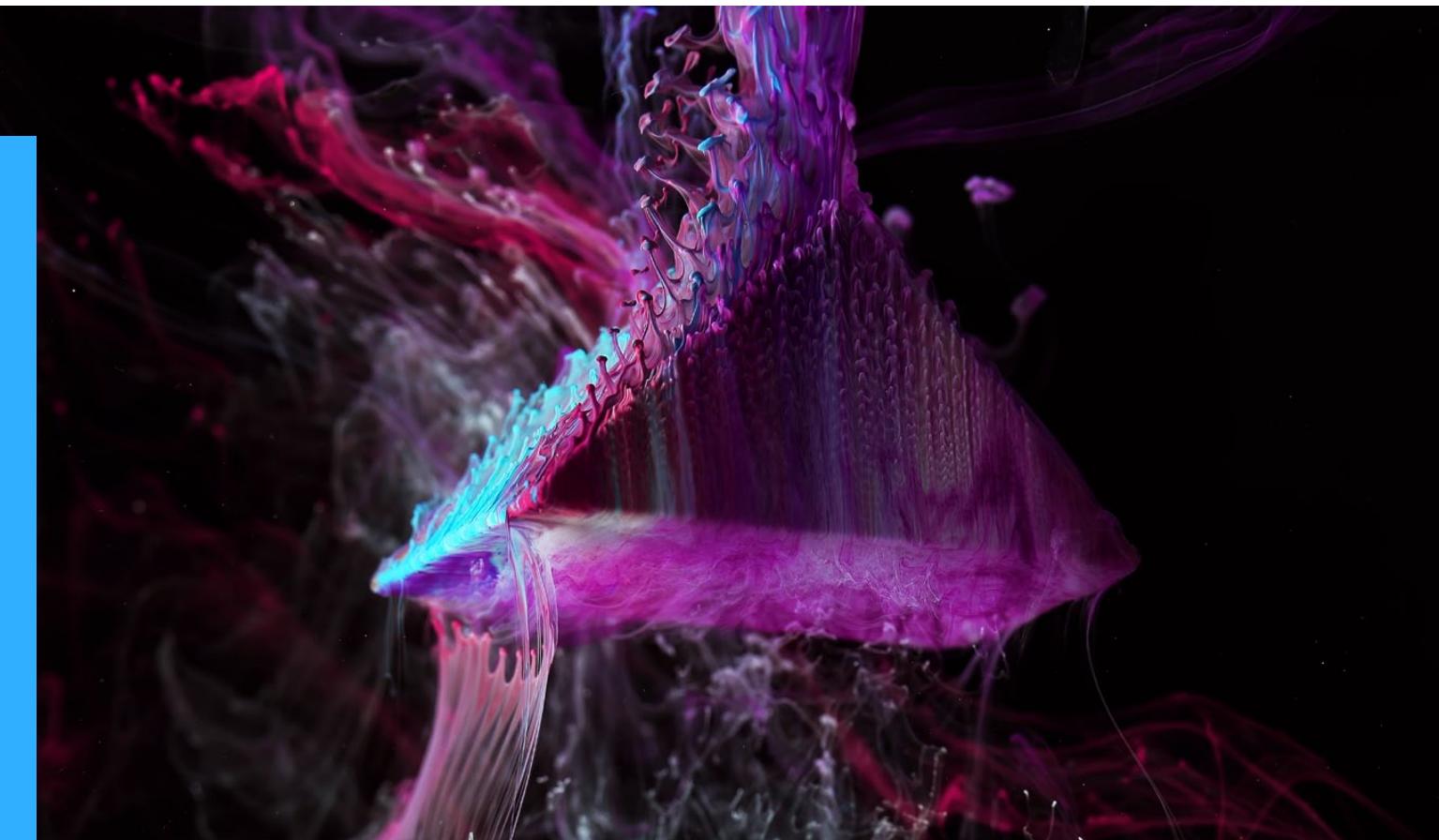
# Installations

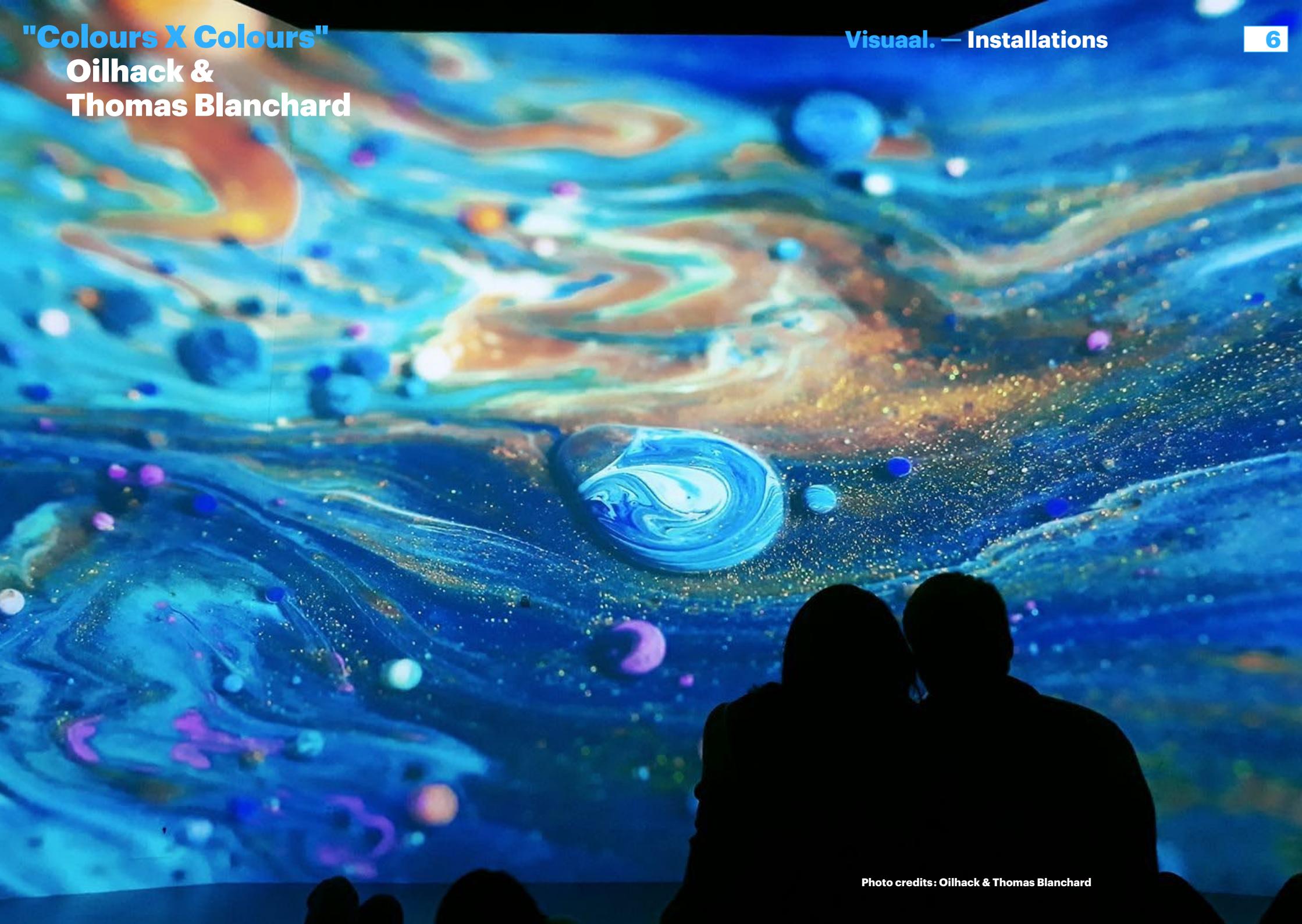
The immersive video exhibition *Colours X Colours* is the result of the collaboration between Oilhack and Thomas Blanchard. Two artists / painters combining their know-how and inspiration to create unique works. Their standards drive them forward each and every day to come out with innovative combinations and new techniques. Photography lovers expressing their feelings through soothing videos and luxurious impressions. Their art is an experimental dream making us gently vibrate with its circular movements.

The exhibition video *Colors X Colors* is the purpose of a two-year collaboration between the two artists. Lasting 24 minutes, it compiles the most breathtaking video elements centered around paint macro and its diverse reactions. It is composed of either 1, 2 or 3 4K display screens.

The video content is broken down into several natural elements, starting with the inks, then the roots, the flowers, glycero, marbles of paint and finally the explosions.

Vimeo link: [vimeo.com/280507164](https://vimeo.com/280507164)





# "Crystallized" THÉORIZ

Visuaal. — Installations

Crystallized is an immersive sculpture made of steel, sounds and holographic visuals. Inspired by the chemical element of Bismuth and built from the physics laws of light, Crystallized is a mysterious structure constantly changing its appearance from atom to liquid to crystal. People can appreciate the infinite and mesmerizing light effects of the art piece from the different points of views.

Vimeo link: [vimeo.com/210785817](https://vimeo.com/210785817)



Web: [www.theoriz.com](http://www.theoriz.com)  
 Vimeo: [vimeo.com/theoriz](https://vimeo.com/theoriz)  
 Facebook: [facebook.com/theorizstudio](https://facebook.com/theorizstudio)  
 Instagram: [instagram.com/theorizstudio](https://instagram.com/theorizstudio)

Photo credits: David-Alexandre Chanel & Jonathan Richer

Table of C.



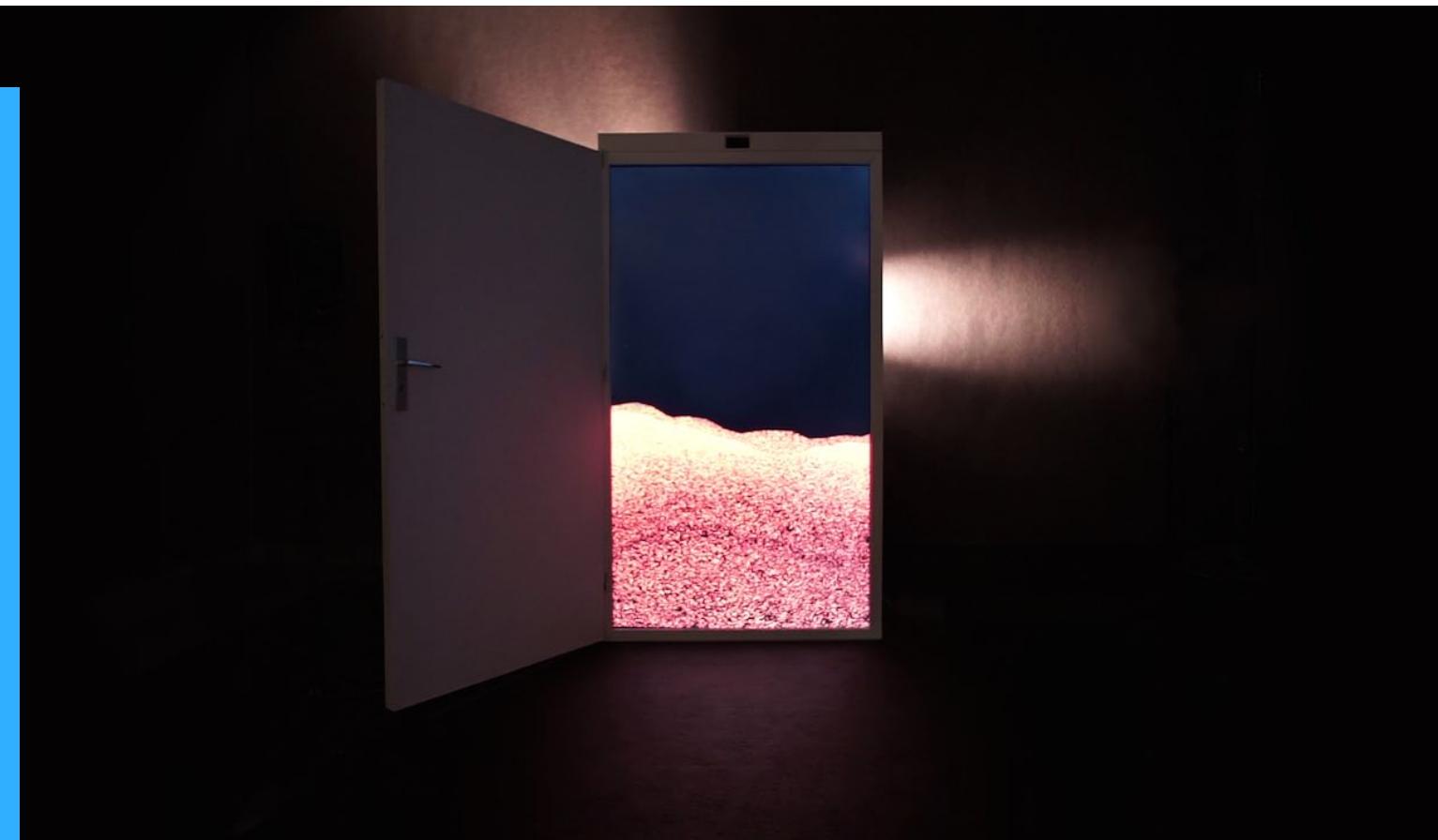
*"If the doors of perception were cleansed, everything would appear to man as it is, infinite."*

William Blake

Doors have always been a strong symbol across every culture. In this installation, it still represents Terra incognita, a portal to an unexpected frightening or marvellous world. But more than that, we have a real world, and we have a virtual world, but how do we connect the two with an experience more elegant than putting on a big old VR headset ?

The installation *Doors* offers an immersive and interactive experience between reality and virtuality. By constantly computing and adapting to a person view, *Doors* displays virtual landscapes with a correct user perspective. People can then freely move in space and explore mysterious minimalist and audioreactive worlds.

Vimeo links: [vimeo.com/154407574](https://vimeo.com/154407574)



Web: [www.theoriz.com](http://www.theoriz.com)  
Vimeo: [vimeo.com/theoriz](https://vimeo.com/theoriz)  
Facebook: [facebook.com/theorizstudio](https://facebook.com/theorizstudio)  
Instagram: [instagram.com/theorizstudio](https://instagram.com/theorizstudio)



# "Noisy Skeleton" THÉORIZ

Visuaal. — Installations

To an artificial mind, all reality is virtual. *Noisy Skeleton* is an immersive and interactive installation that explores the link between sound, space and artificial intelligence. From complete control to accidental reaction, the spectator is completely surrounded by abstracts visuals and digital soundscape echoed back by the machine. Establishing a real man/machine dialogue, the minimalist aesthetic and vibrations create a both virtual and physical experience, permitting the user to feel the most subtle variation of sound and space.

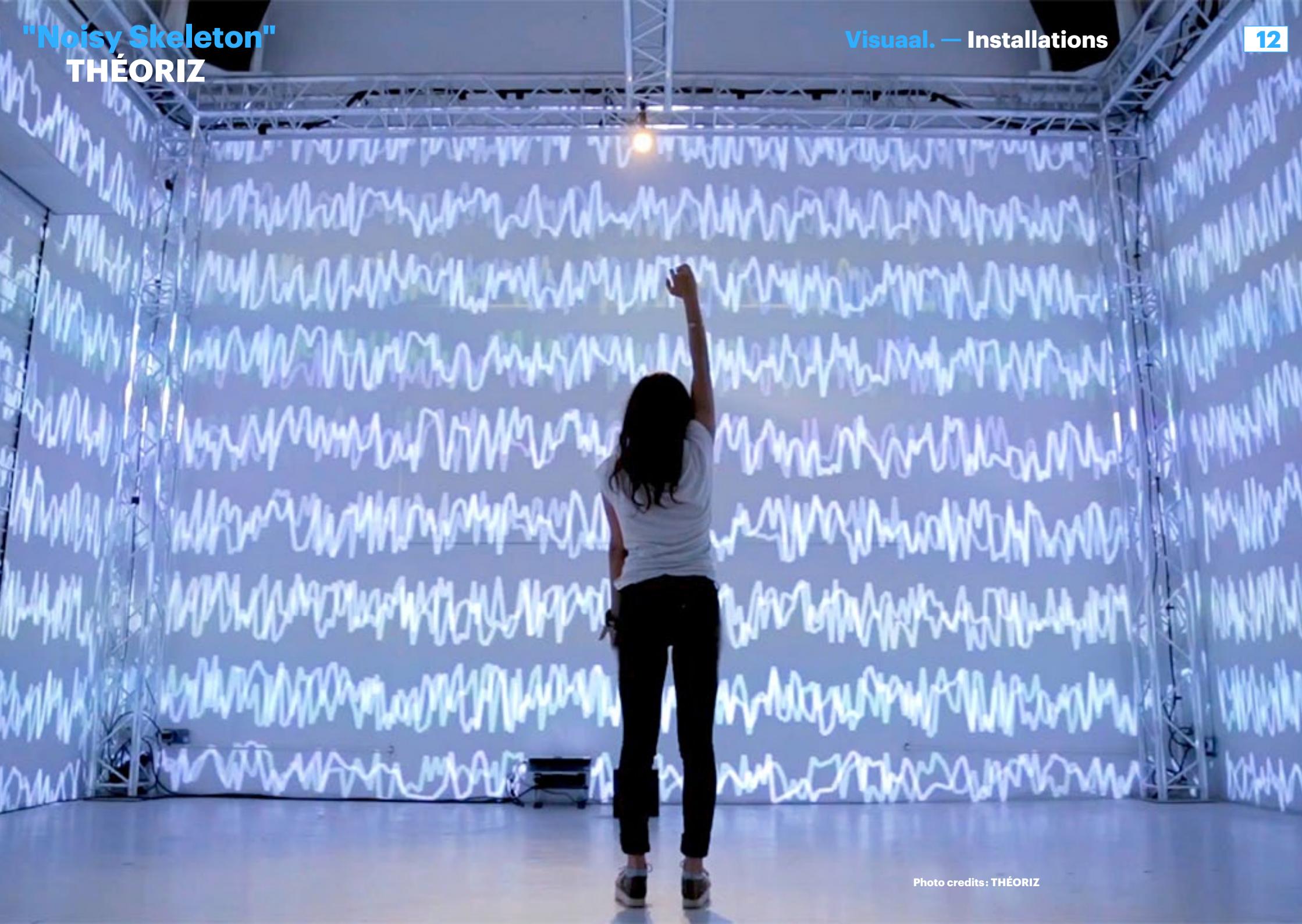
Vimeo link: [vimeo.com/103438556](https://vimeo.com/103438556)



Web: [www.theoriz.com](http://www.theoriz.com)  
Vimeo: [vimeo.com/theoriz](https://vimeo.com/theoriz)  
Facebook: [facebook.com/theorizstudio](https://facebook.com/theorizstudio)  
Instagram: [instagram.com/theorizstudio](https://instagram.com/theorizstudio)

Photo credits: THÉORIZ

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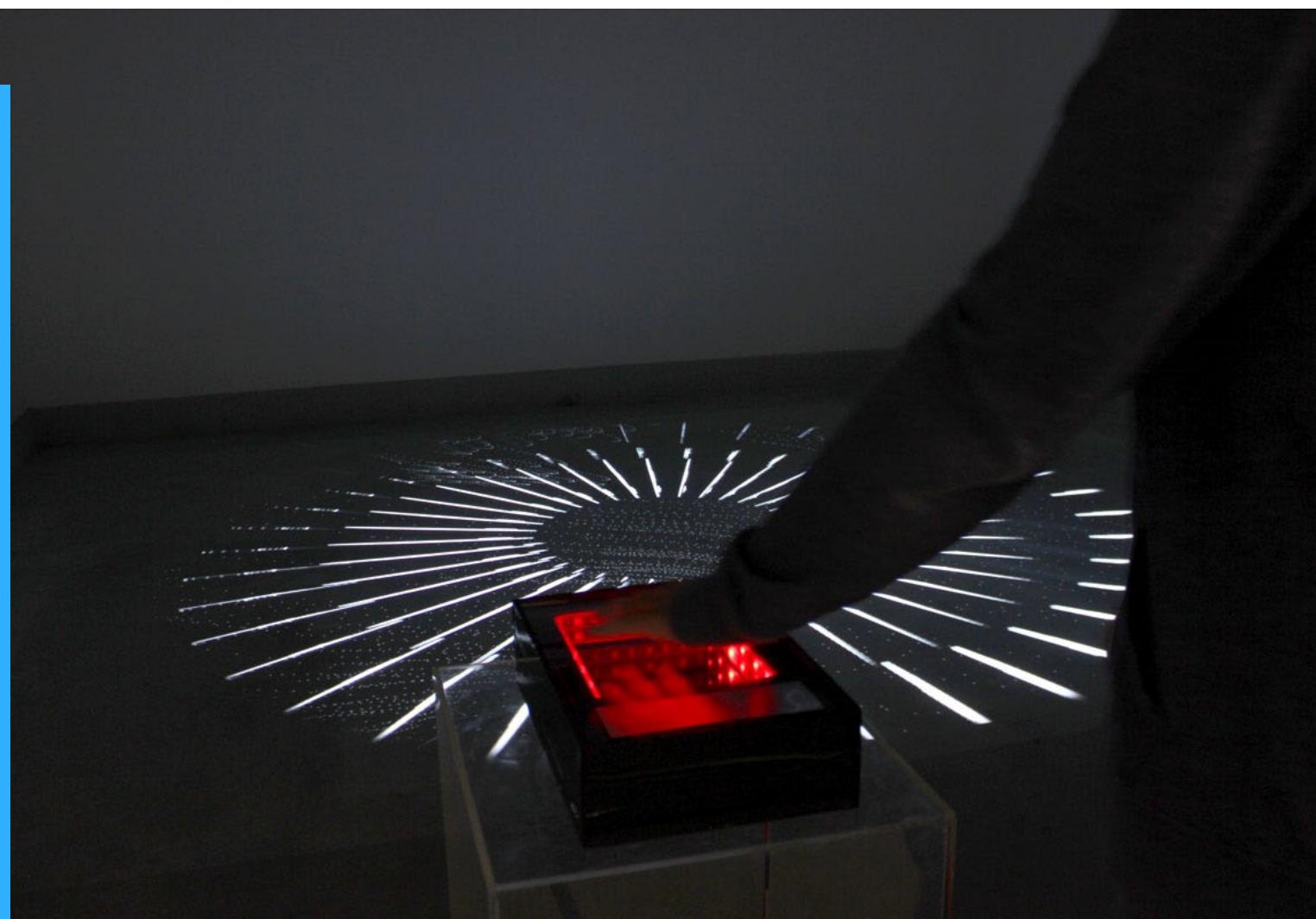


## Boris Chimp 504

During a recent exploration to Kepler22b, an exoplanet from the Kepler-22 solar system, Boris Chimp 504 found some metallic objects on its surface. Though the origin of this object is totally unknown, it is probably a piece of technology from an extraterrestrial civilization. It is believed that it's a part of a machine, a mechanism or a device of some kind. Recent investigations on the object lead to believe that it is an interface to control the position and orientation in space and time of something bigger, probably a spaceship. The device responds to touch, and generates an electromagnetic field that interferes with audio-visual signals and causes space-time distortions.

*Non Human Device #03* is the 3rd part of a series of interactive installations where experimental audiovisual devices are explored. They are based on the speculative narrative of the project Boris Chimp 504 , an audiovisual live performance that tells the adventures of a chimp cosmonaut in space. Each installation is based on a new extraterrestrial object found by Boris, during his missions through the deep space. In this installation the audience will be able to interact with the audiovisual signs of this non human device and experience the effects it causes on the space-time continuum.

Vimeo link: [vimeo.com/175300134](https://vimeo.com/175300134)



Web:

[www.borischimp504.com](http://www.borischimp504.com)

Vimeo:

[vimeo.com/borischimp504](https://vimeo.com/borischimp504)

Facebook:

[facebook.com/borischimp504](https://facebook.com/borischimp504)

Twitter:

[twitter.com/borischimp504](https://twitter.com/borischimp504)



## Boris Chimp 504

*Non Human Device #04* is the fourth of a series of interactive installations where new audiovisual interfaces are explored. Based on the speculative narrative of Boris Chimp 504's project – an audio-visual live performance that tells the adventures of a particular chimpanzee cosmonaut lost in space – in each new installation a new interface is “found” by the chimp through his voyages into the deep space.

After finding 3 interfaces on Kepler's System – that became *Non Human Device 1, 2 and 3* – Boris received a strong signal from Trappist-1 System, at the same time of the findings by NASA's Spitzer telescope, revealing this as the first found system containing 7 planets rotating around the same star, with approximately same Earth's size. Boris set a route to the planet Trappist-1f, situated on the habitable zone, and found on it's ground once again a “non human device”.

*Non Human Device #04* seems to control the space-time continuum of an unknown device, maybe a spaceship, which when placed in a closed dark room is able to move sound and light in 360°. Through the manipulation of this device we hope that we can answer more questions about this remote planetary system.

Vimeo links: [vimeo.com/265422083](https://vimeo.com/265422083)



Web:

Vimeo:

Facebook:

Twitter:

[www.borischimp504.com](http://www.borischimp504.com)

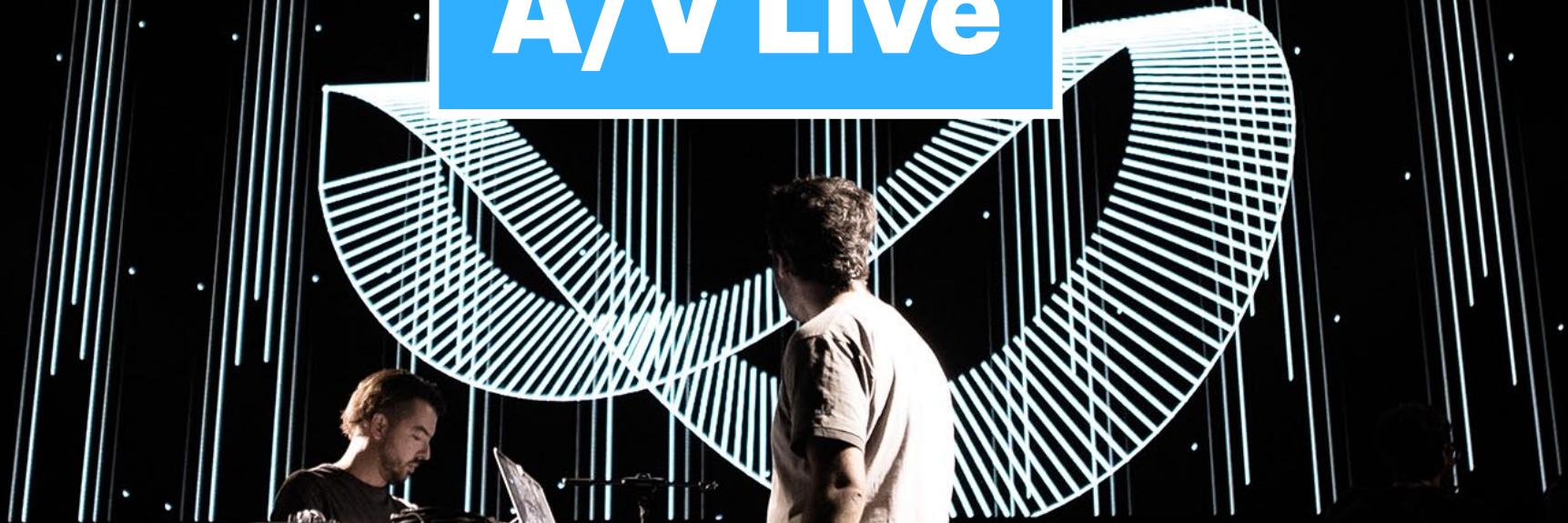
[vimeo.com/borischimp504](https://vimeo.com/borischimp504)

[facebook.com/borischimp504](https://facebook.com/borischimp504)

[twitter.com/borischimp504](https://twitter.com/borischimp504)



# A/V Live



Walter Dean brings together the composer Jean-Baptiste Cognet, Guillaume Marmin, visual artist and violinist Carla Pallone. Backlit, the trio delivers a live to the pagan Mass, composed of spectral lights, dismantled synthesizers, smoke, anger and love. Walter Dean mixes electronic sounds and rock to classical influences in an immersive device where light beams sculpt space, draw twilight landscapes loaded with poetry as minimal as it is violent.

Both concert and performance, Walter Dean's ambition is to immerse his audience in a sound and visual universe composed of light beams that sculpt the space in three dimensions. Performers and audiences are immersed in abstract and geometric landscapes that evolve in interaction with the sound composition. During the live we cross several climates and atmospheres evocative of a narrative that is built off speech. As in an epic poem, we travel through desolate lands, storms and war fields.

Minimal and abundant at the same time, the music of Walter Dean was previously exclusively electronic. The beautiful part is made to analog synthesizers, cold stamps and organic textures.

**Vimeo links:**  
[vimeo.com/210756632](https://vimeo.com/210756632)  
[vimeo.com/213815728](https://vimeo.com/213815728)



"To enrich the existing instrumentarium, we chose to work with the violinist Carla Pallone. Its ease in both classical and contemporary repertoires will give to the project a timeless character as well as the alliance of old instruments and digital technologies. The addition of new tones will allow us to go further in the different sound research that we are exploring. This new score will be extended in terms of time, but also sonic spaces and sensations. It is about giving oneself the means to deepen the material, to tell once more what is greater than us, anger, love, the mystic."

**Web:** [guillaumemarmin.com](http://guillaumemarmin.com)  
**Vimeo:** [vimeo.com/user935400](https://vimeo.com/user935400)  
**Facebook:** [facebook.com/walterdeanband](https://facebook.com/walterdeanband)

**"Hymn Before Action"**

**Walter Dean**

**Visuaal. — A/V Live**

**19**

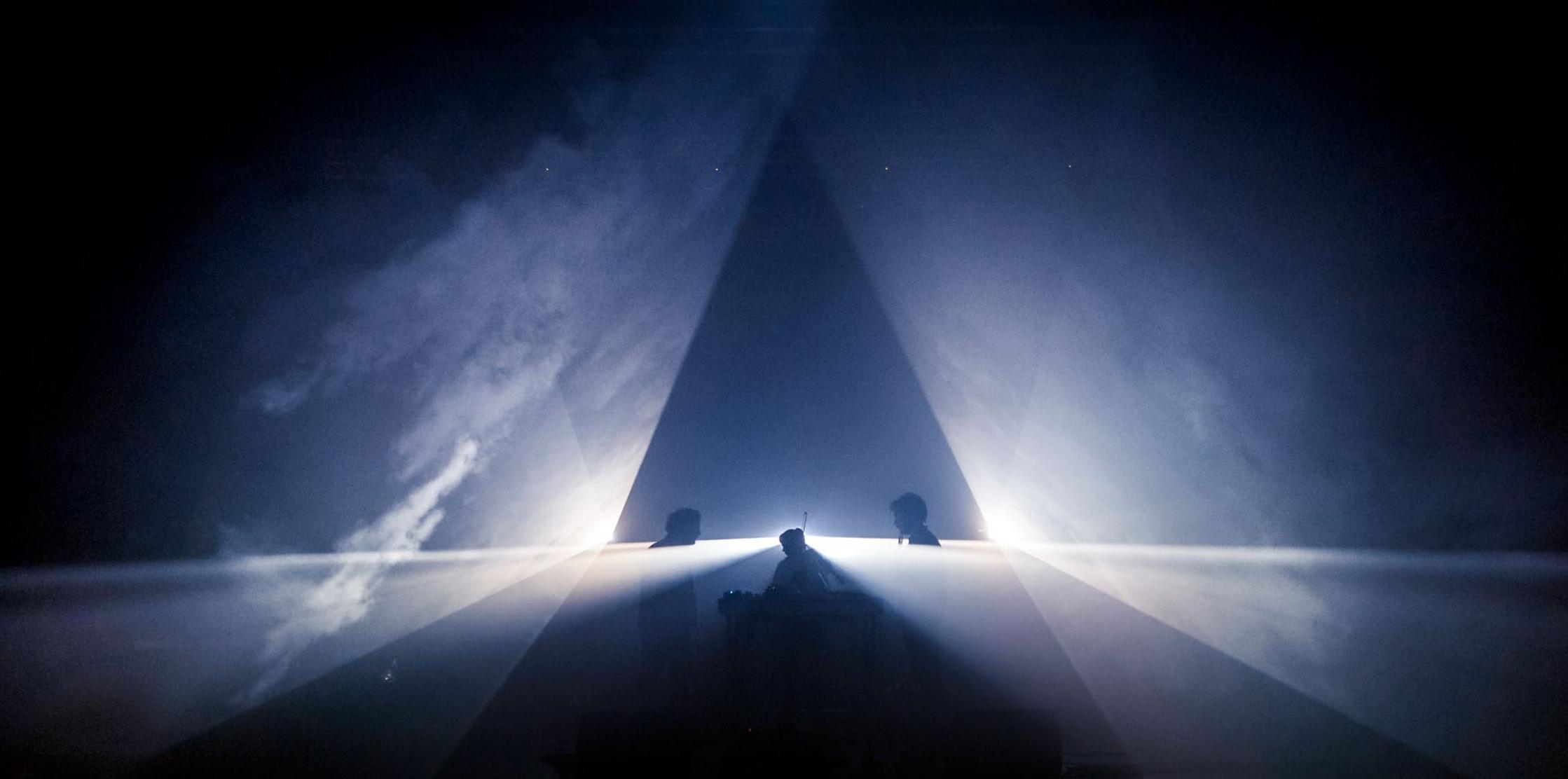


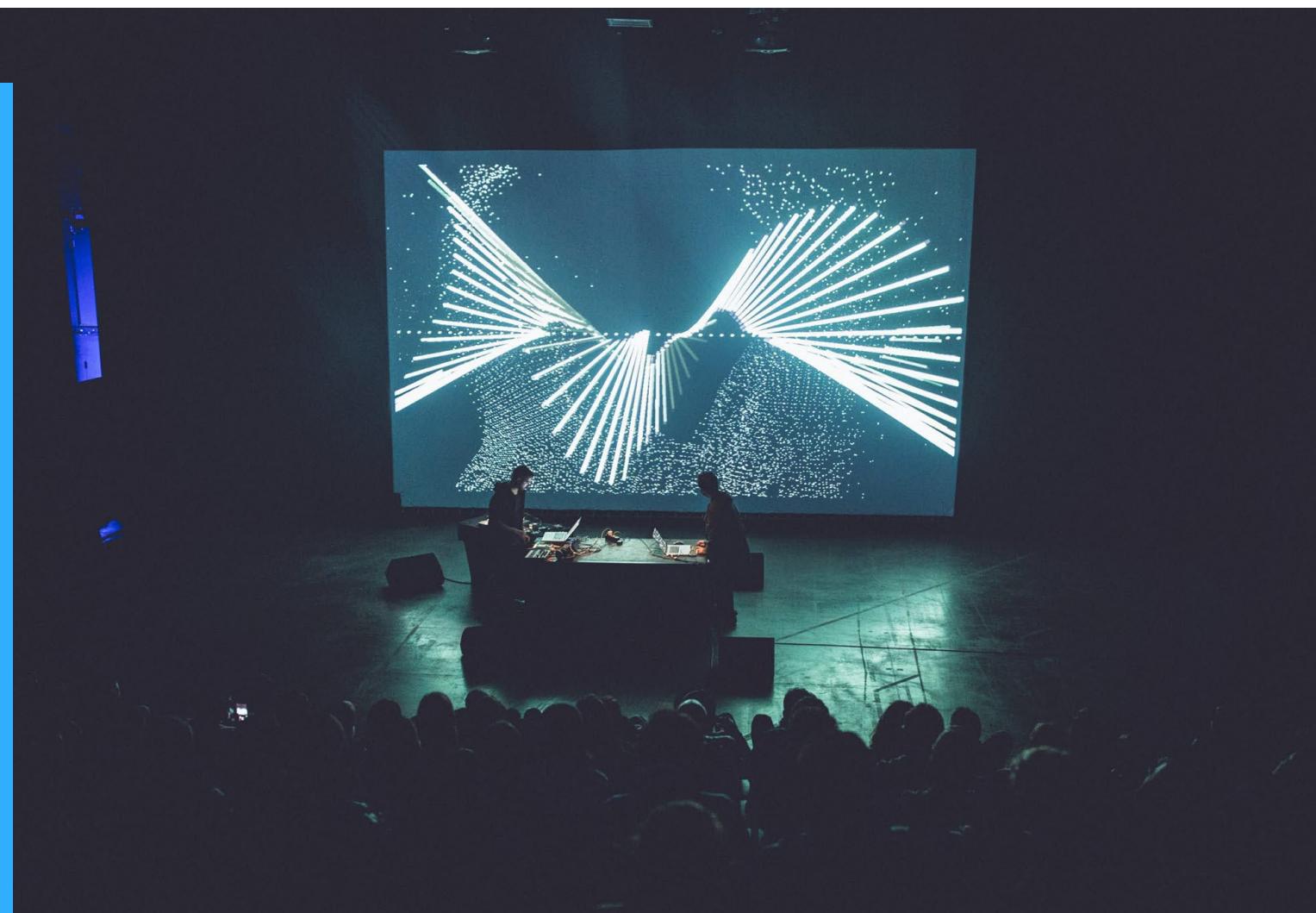
Photo credits: Quentin Chevrier

## Boris Chimp 504

In 1969 the Chimp Cosmonaut Boris 504 was sent in a mission to the moon. He never came back... His last communication was from the moon surface on the 7th of July of 1969. Cause of Death: Reportedly died on the lunar surface aboard Luna 15, surviving for a time after the landing... in "Details of the Soviet Primate Lunar Landing Program" by Dwayne Allen Day).

Boris Chimp 504 is the audiovisual project of mEEkAlnUt (audio) and Visiophone (visuals). Divided in 3 Acts, *Multiverse* tells the tale of Boris 504 – a chimpanzee sent to the moon by the soviets in 1969, that got stuck in space never coming back to Earth. Since then he has been exploring the space-time continuum, jumping between several dimensions of the universe. An audiovisual real-time performance that mixes techno, psychedelia and noise, along with audio-reactive visuals generated in real time, creating an immersive voyage between reality and fiction, between quantum physics and the best SciFi literature.

Vimeo link: [vimeo.com/232350006](https://vimeo.com/232350006)



Web:

Vimeo:

Facebook:

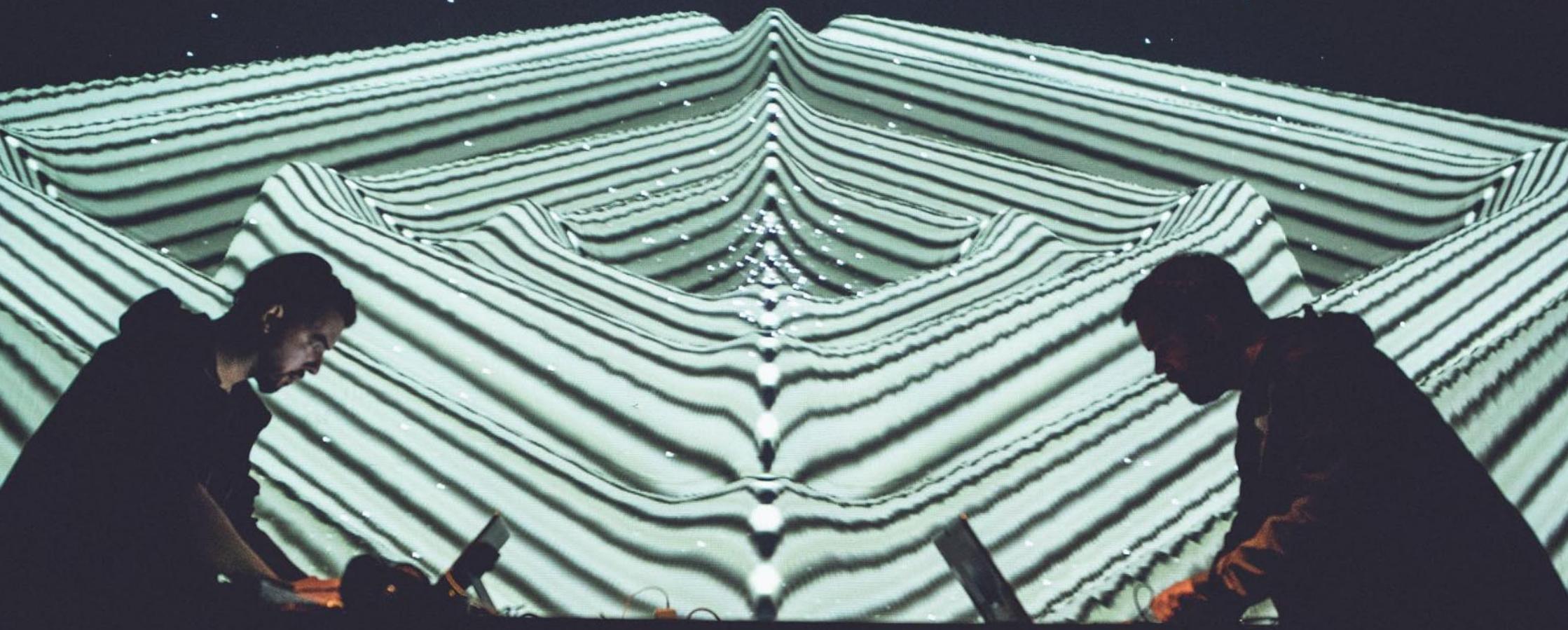
Twitter:

[www.borischimp504.com](http://www.borischimp504.com)

[vimeo.com/borischimp504](https://vimeo.com/borischimp504)

[facebook.com/borischimp504](https://facebook.com/borischimp504)

[twitter.com/borischimp504](https://twitter.com/borischimp504)



A brand new A/V project from the Mexican artist Murcof in collaboration with filmmaker Malo Lacroix. It is a performance which morphs between being a cinematic experience and a live audio-visual concert.

Since their first collaboration in 2015 initiated by Transient festival in Paris, they have created an aesthetic vision with diffuse contours mixing a serious and post-romantic atmosphere. The live experience is carefully crafted with compelling compositions, deep, both melancholic but also glorious. The sound compositions themselves are based on live production with a large amount of samples from various traditional instruments, storm and breath. The aesthetics of the sounds are very different from Murcof's previous compositions with Eric Truffaz, Enki Bilal or Anti VJ ; there is nothing referring to jazz or organic rhythm but something much slower and sensitive with a religious feel.

The visual aspect is composed around the idea of feeling and memory with elements from a known and unknown elsewhere. The rendering tends towards the fusion of the figurative and the abstract where figures and waves of light merge to form a picture that seems to be constantly altered, as a perpetual mirage. The ultimate outcome produces an atmosphere of remembrance in which actual anthropological elements, surrealism and the past are one.

Vimeo link: [vimeo.com/208297744](https://vimeo.com/208297744)

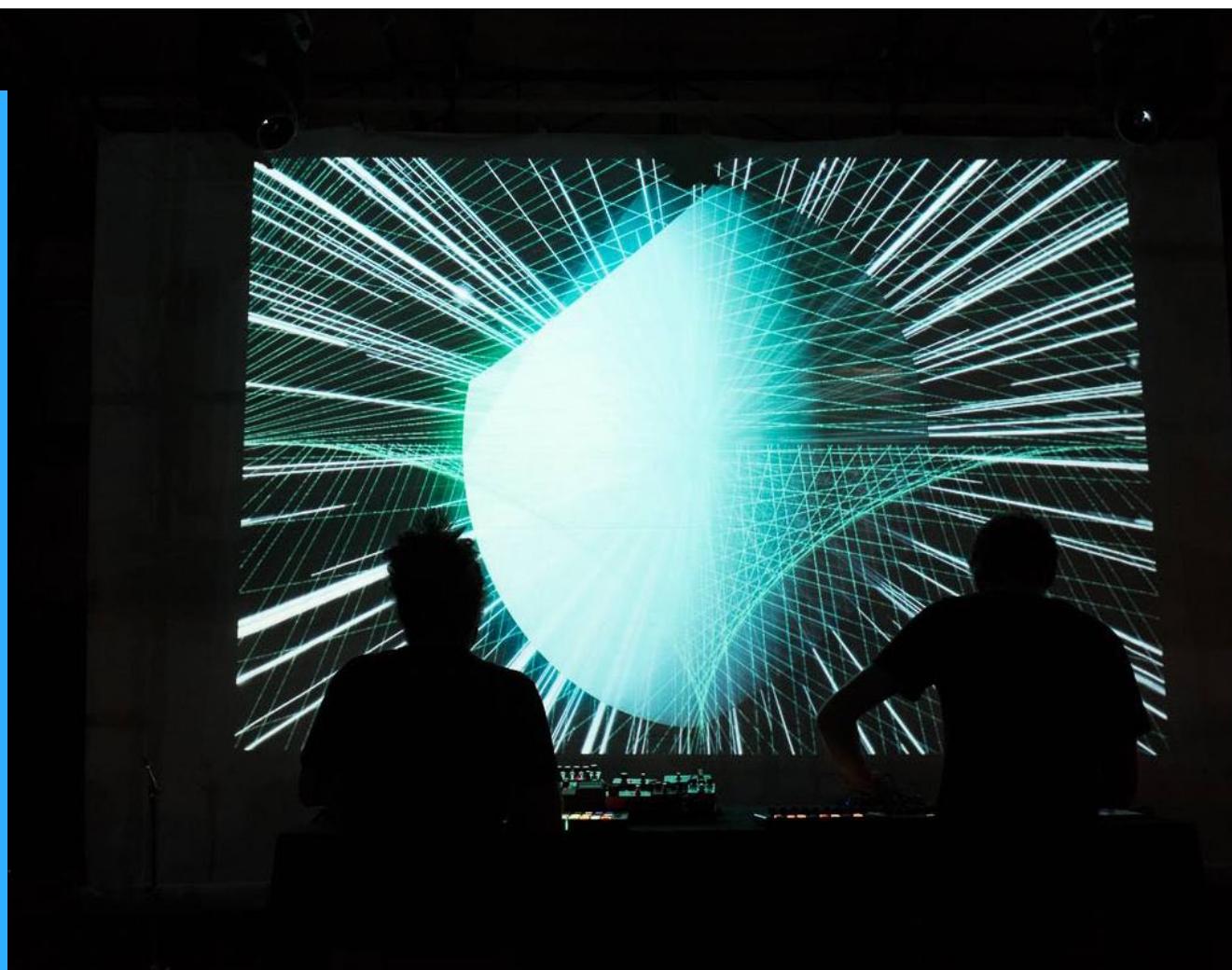




## Omicron Persei 8

Magnetic and light phenomena have always fascinated humanity. Thanks to new technologies, in Aurora Omicron Persei 8 is looking for a simulation of these sounds and images. As an attempt of a synthesis of nature, this performance is a ritual, summoning the real. The audiovisual abstraction of the aurora came from algorithms, their random behaviors let a mystery on what is going to happen. On stage but their back facing the audience, sitting cross-legged, the duo allows the public to fully concentrate on the invocation and on a sweet sense of hypnosis.

Vimeo link: [vimeo.com/261279076](https://vimeo.com/261279076)



Web: [soundcloud.com/omicronperseihuit](https://soundcloud.com/omicronperseihuit)  
Facebook: [facebook.com/omicronperseihuit](https://facebook.com/omicronperseihuit)  
Instagram: [instagram.com/omicronperseihuit](https://instagram.com/omicronperseihuit)



Photo credits: Paul Vivien

*Harbinger* is a project of installation and audio-visual performance that aims to introduce the viewer to the futuristic vision where the rare life forms are the movement related to light, sound breath and human being. The result is a tragic composition in the space of an awareness to the ecological risks to come.

In its form, the main idea is to establish a space representative of what could happen from our ecological environment in a dramatic style, even lyric. Its composition will present dead but moving plant forms where light work and soundtrack create a sinister atmosphere of warning. The artist presence within the installation will allow to control in a more precise and unique way the installation and establish with the idea that the presence of the man is vector of this vision. In addition to this vision, the artist gives a second life to the dead wood, thus making this sign before ecological rider. The object of this exhibition will therefore be between the installation and the audiovisual performance. The origin of this project comes from a vision of the forests exploited by man, calcined where there are only a few branches and strains.

Vimeo link: [vimeo.com/249670996](https://vimeo.com/249670996)



Web:

Vimeo:

Facebook:

[www.malolacroix.fr](http://www.malolacroix.fr)

[vimeo.com/malolacroix](https://vimeo.com/malolacroix)

[facebook.com/malotransmedia](https://facebook.com/malotransmedia)

# "Harbinger" Malo Lacroix

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27

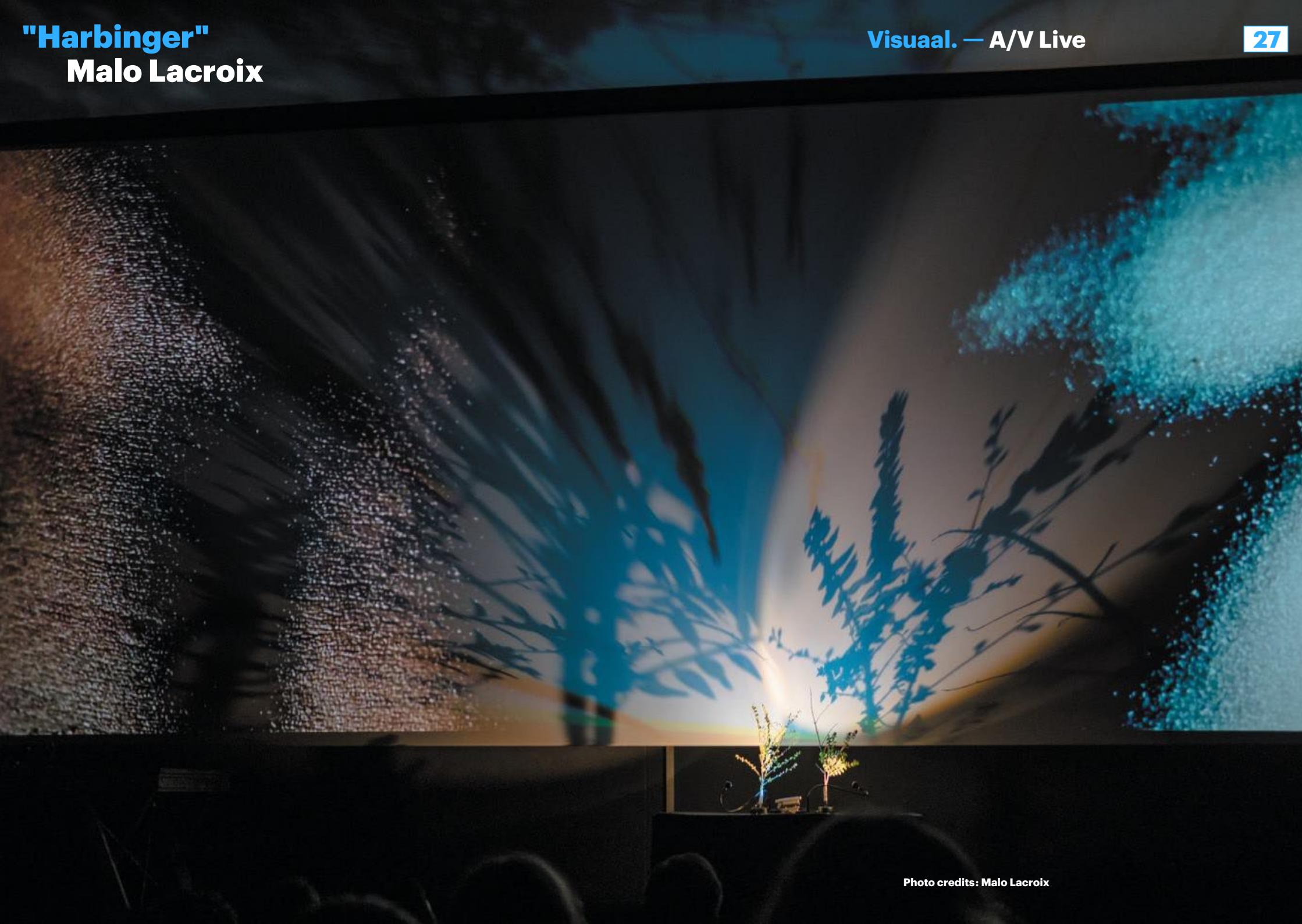
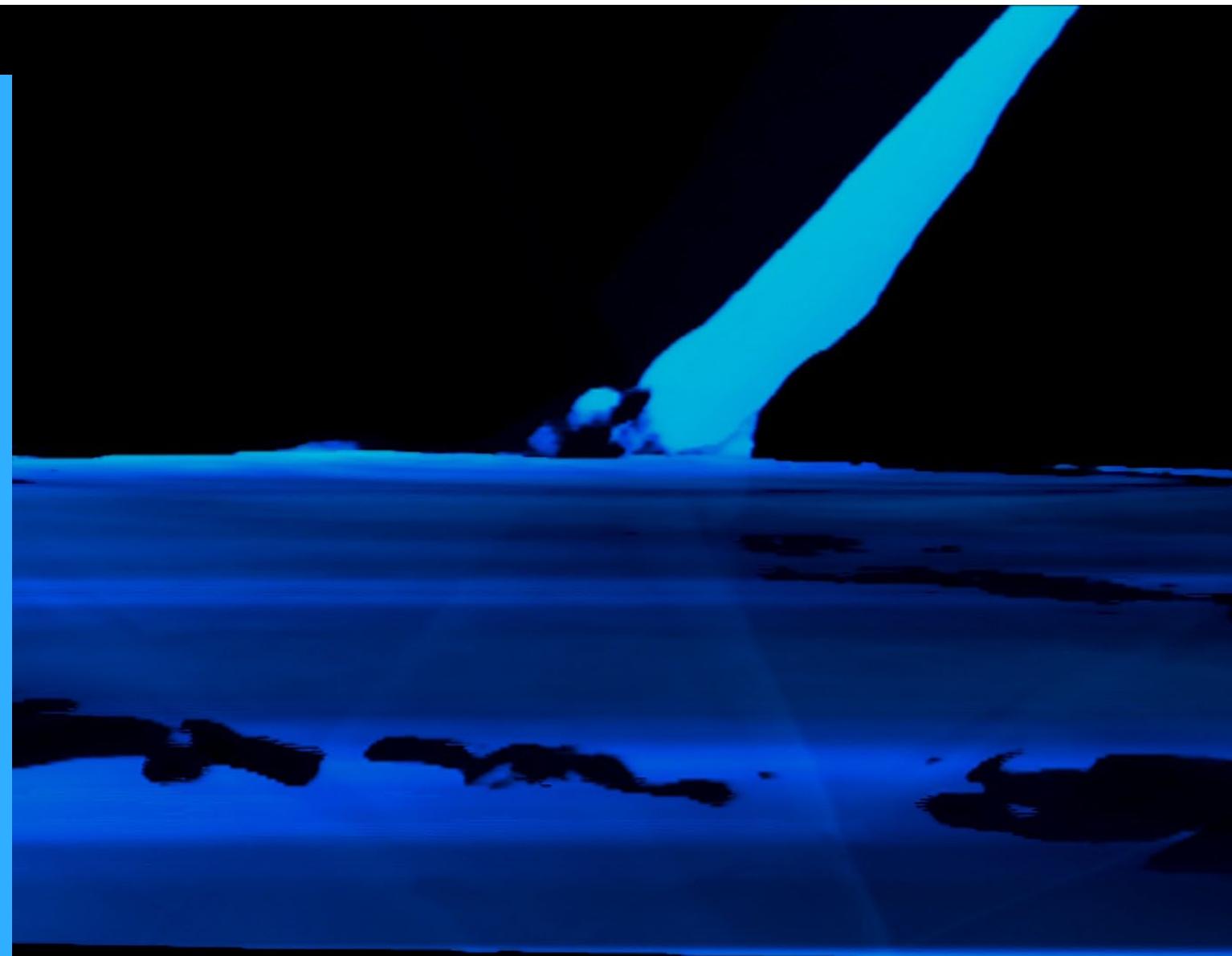


Photo credits: Malo Lacroix

Cygnus X-1 by Dasein is an A/V live that offers a journey from the mother singularity to the heart of Cygnus X-1, a stellar black hole in the constellation of the Swan.

Cygnus X-1 oscillates between experimental ambient and techno pulsations and evokes as much the cosmic immensity as the microscopic detail of the matter, worked in a palette of abstract sonic expressions, exploring hybrid rhythms, polymorphs and atonal sonorities by incessant spatial-temporal distortions. Rough signal, video larsen and preexistent images are deteriorated and recomposed through a video synthesizer, forming an experimental and poetic visual continuum.

Vimeo link: [vimeo.com/242958000](https://vimeo.com/242958000)



Web: [wearedasein.squarespace.com](http://wearedasein.squarespace.com)  
Vimeo: [vimeo.com/user36705542](https://vimeo.com/user36705542)  
Facebook: [facebook.com/wearedasein](https://facebook.com/wearedasein)

# "Cygnus X-1"

## Dasein

Visuaal. — A/V Live

29



Photo credits: Dasein / Jacok Khrist

*Interstitium* is a performative project of digital arts. Alba Nox trio is discovering a recent scientific discovery, the interstitium. This new organ is a set of interconnected fluid compartments located between the skin and the underlying tissues of the human body. In an immersive video space, the three media performed live: fluid video, ambient music and tactile performance, take viewers on a multi-sensory and microscopic exploration inside the organ.

Alba Nox's research is part of the movement of new digital writing by its transmedia component. The technological challenge is significant: the video capture in very high resolution (4K) of a plastic action executed in real time, retransmitted in an immersive space. To reinforce immersion, innovative sound spatialization algorithms will be used.

Vimeo link: [vimeo.com/261406856](https://vimeo.com/261406856)



Web: [www.jadupont.com](http://www.jadupont.com)  
Vimeo: [vimeo.com/oilhack](https://vimeo.com/oilhack)  
Facebook: [facebook.com/pg/oilhack](https://facebook.com/pg/oilhack)  
Instagram: [instagram.com/oilhack](https://instagram.com/oilhack)



"Interstitium"

Alba Nox

Visuaal. — A/V Live

31

## Malo Lacroix & In Aeternam Vale

Between story telling and imagery, *Porte Nef* is a surrealistic and human journey with several kind of outcome such as photography, documentary, audiovisual live. Maxime Aumont looks far away, northward Siberian. He imagines his structure as wingless aircraft crossing Oural, pushed by human beings. A group of men starts up, pushing the plane from Vorkouta, former goulag city to Kharp, prison city of polar Oural. A walk of more than 150 km in the Siberian North far from Moscow realized in August, 2017.

Beyond picture, *Porte Nef* tends to evoke the unique sound atmosphere of Oural. Composer In Aeternam Vale attempts to translate a fragile but also particularly aggressive space. The composition involves howling wind, military rhythm and disturbing events as the journey moves forward and as the horizon spreads. The sound shape turns out concrete, hammered as to evoke the harshness of the environment. The correlation of the sound and the image manhandled by gusts and humming is based on a common esthetics: an absurd subject going to the unknown, the image. Using sound synchronisation and narrative vocabulary, outcome is a show where masse resists to reality.

*Porte Nef* is a set, a transmedia depiction capable of adapting its format according to the context. In one hand a video format understanding traditional 26 mn documentary and audiovisual live reaching approximately 1 hour where In Aeternam Vale and Malo Lacroix creates live narrative and sound. The set can be thus proposed in the form of video installation or audiovisual live.



Photo credits: Malo Lacroix & In Aeternam Vale

# "Porte Nef" Malo Lacroix & In Aeternam Vale

Visuaal. — A/V Live

33



Photo credits: Malo Lacroix & In Aeternam Vale

Vimeo links:

[vimeo.com/197502166](https://vimeo.com/197502166)

[vimeo.com/173091738](https://vimeo.com/173091738)



Web:

Vimeo:

Facebook:

Instagram:

[www.romainphilippe.com](http://www.romainphilippe.com)

[vimeo.com/romainphilippe](https://vimeo.com/romainphilippe)

[facebook.com/dataloop.visual](https://facebook.com/dataloop.visual)

[instagram.com/romainphilippe](https://instagram.com/romainphilippe)

"Looking for Onkalo"

VEIL

Visuaal. — A/V Live

35



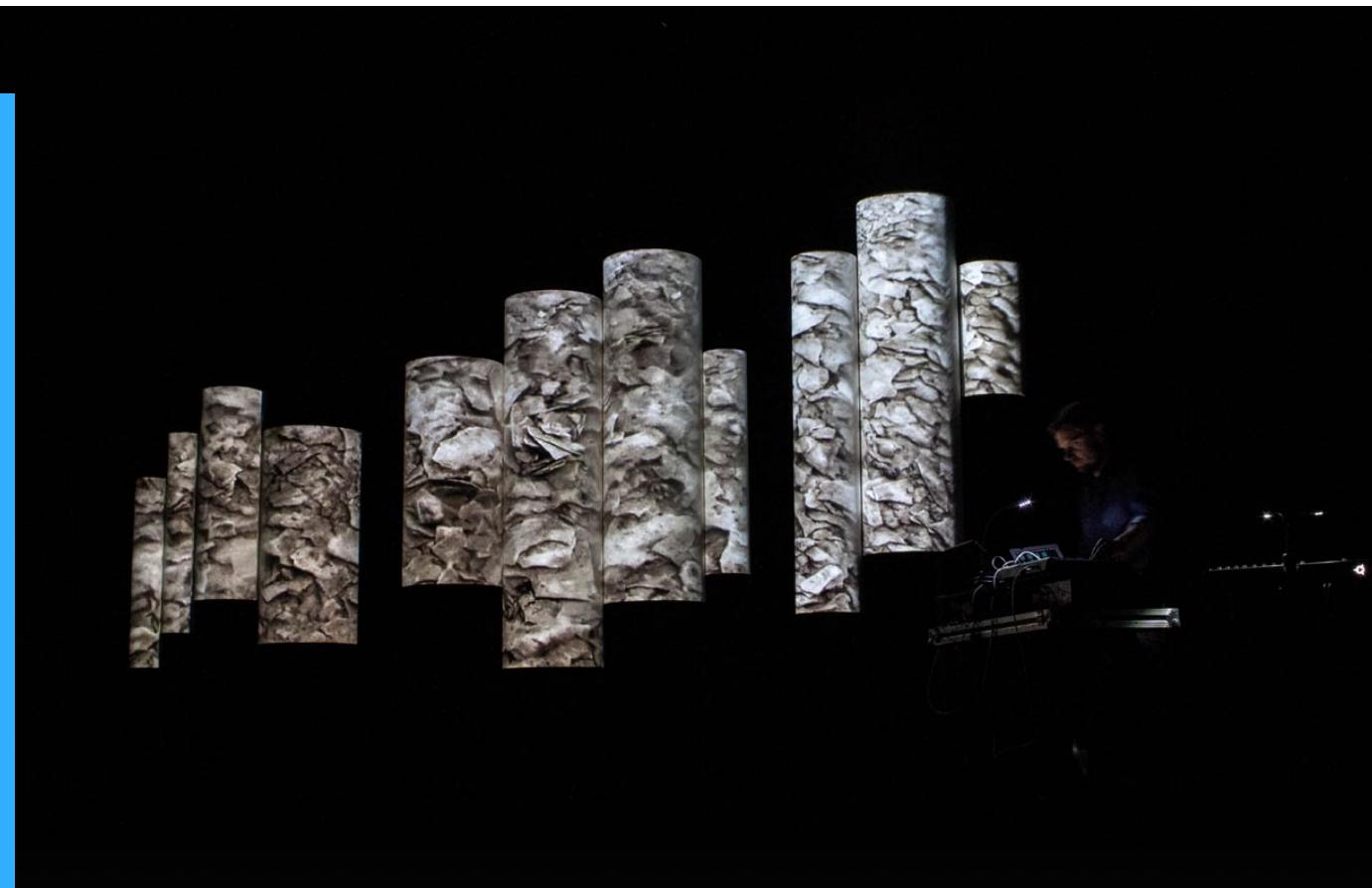
Photo credits: VEIL

The omega point is defined as the ultimate point in the evolution of the moving universe, an invisible horizon line to which time, matter and consciousness are moving. As much a result as a cause of this evolution.

"Is not reconnecting with the world and others the best way to reconnect with oneself?"

In the age of hyper-connected society and all-digital, the individual is always more subject to the syndrome called "lack of nature". Cut off from his vital link with the elements, he instinctively needs to reconnect with the unitary and primordial state from which he himself comes. This observation is at the origin of their creation. Built on a permanent round-trip between sound and image, the two artists question the relationship to the world around us, in a common desire to create live sound, visual and poetic responses. Omega Point's ambition is to place the viewer in a contemplative state that is conducive to reflection and vibration.

Vimeo link: [vimeo.com/254865482](https://vimeo.com/254865482)



Web: [www.sebastienguerive.com/da-sweep](http://www.sebastienguerive.com/da-sweep)  
Vimeo: [vimeo.com/user7757043](https://vimeo.com/user7757043)  
Facebook: [facebook.com/dasweep1](https://facebook.com/dasweep1)  
Instagram: [instagram.com/da.sweep](https://instagram.com/da.sweep)

# "Omega Point" Da Sweep

Visuaal. — A/V Live

37

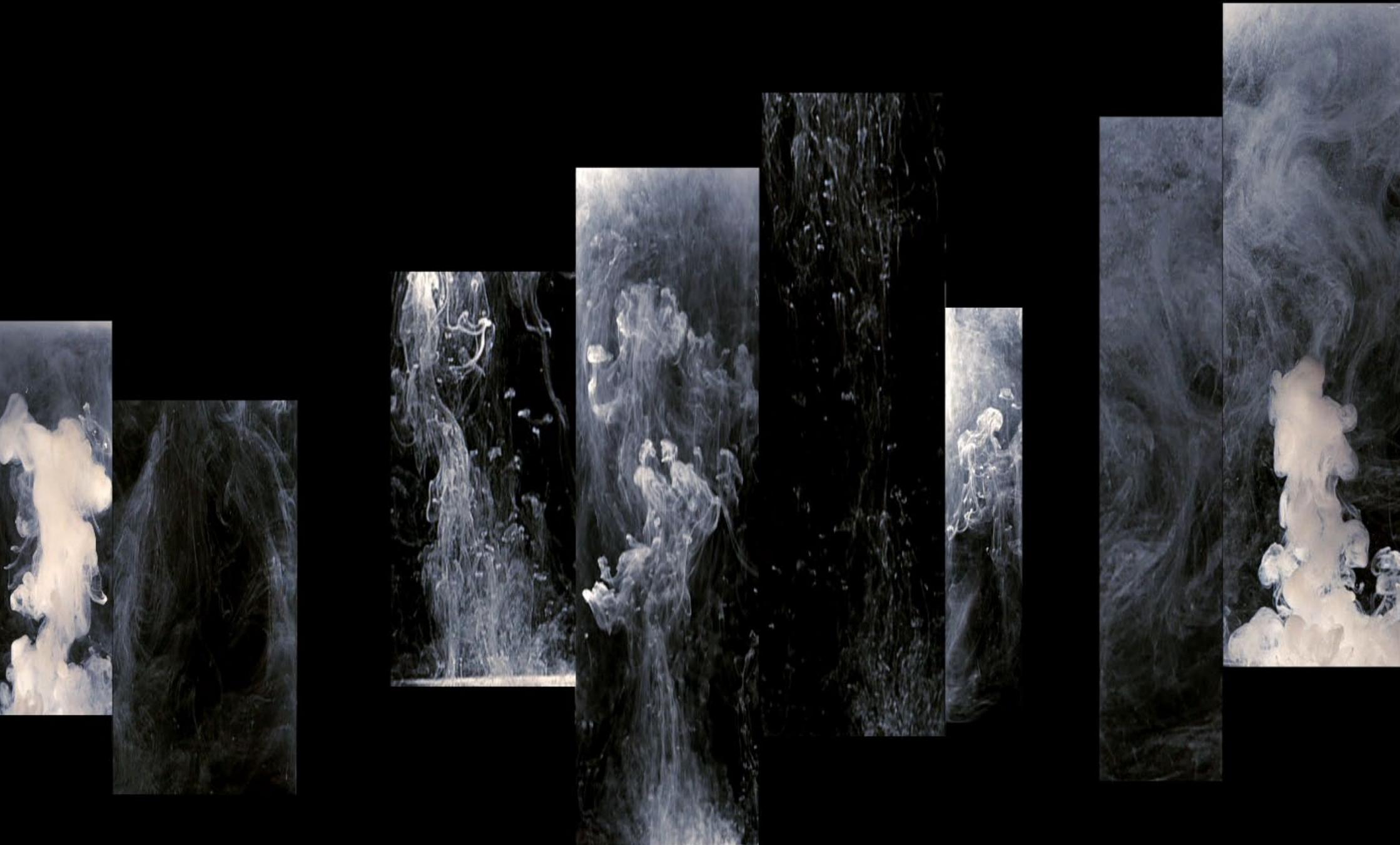
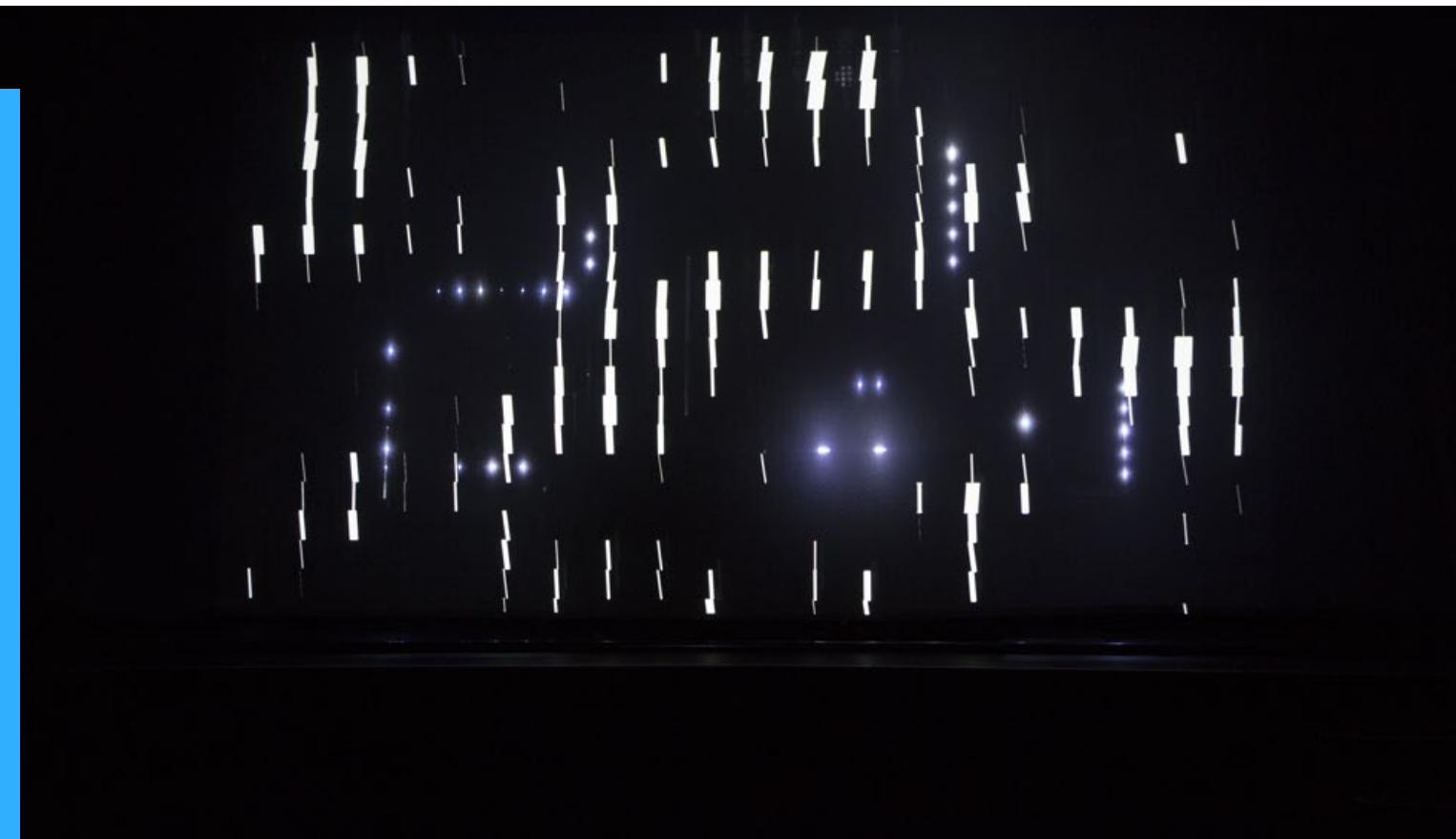


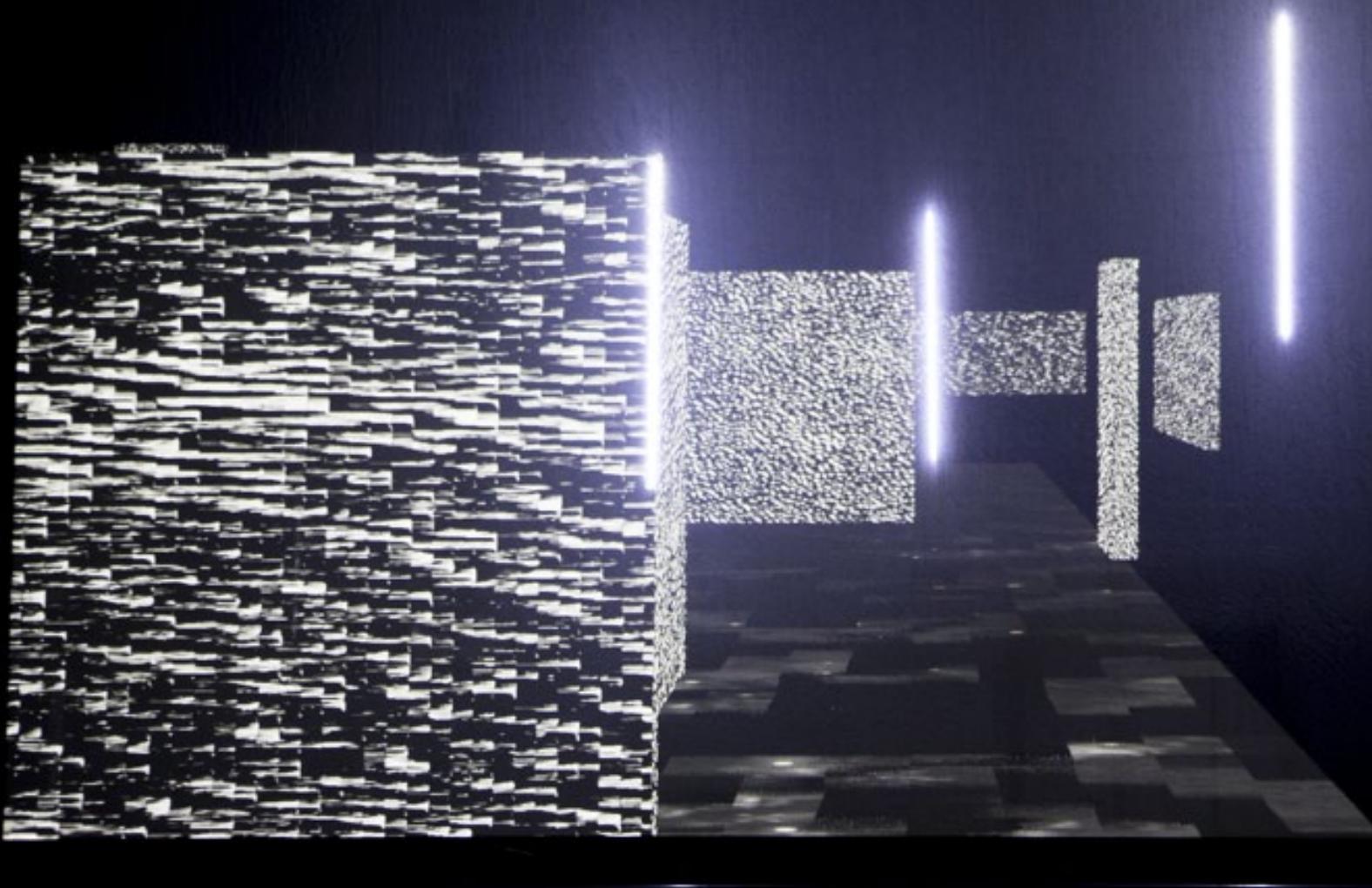
Photo credits: Sébastien Guérive

An audiovisual performance that invites to dive into a micro-space where the spectator sees himself as a witness of the interactions between sound wave, matters and light. The immersion is at different scale giving different micro and macroscopic point of views on the details that compose this universe. Presented as a model, *Modell-1* proposes different referential changes opening the way to new sensitivities to the materials structure and behaviours.

Vimeo link: [vimeo.com/263465630](https://vimeo.com/263465630)



Web: [xy-z1.xyz](http://xy-z1.xyz)  
Vimeo: [vimeo.com/user77323225](https://vimeo.com/user77323225)  
Tumblr: [z1studio.tumblr.com](http://z1studio.tumblr.com)  
Instagram: [instagram.com/z1\\_studio](https://instagram.com/z1_studio)



### ≈sheglitchr & \_stonecat & Murphy Cooper

A/V Live Performance, Samphyre is a hypnotic experience.

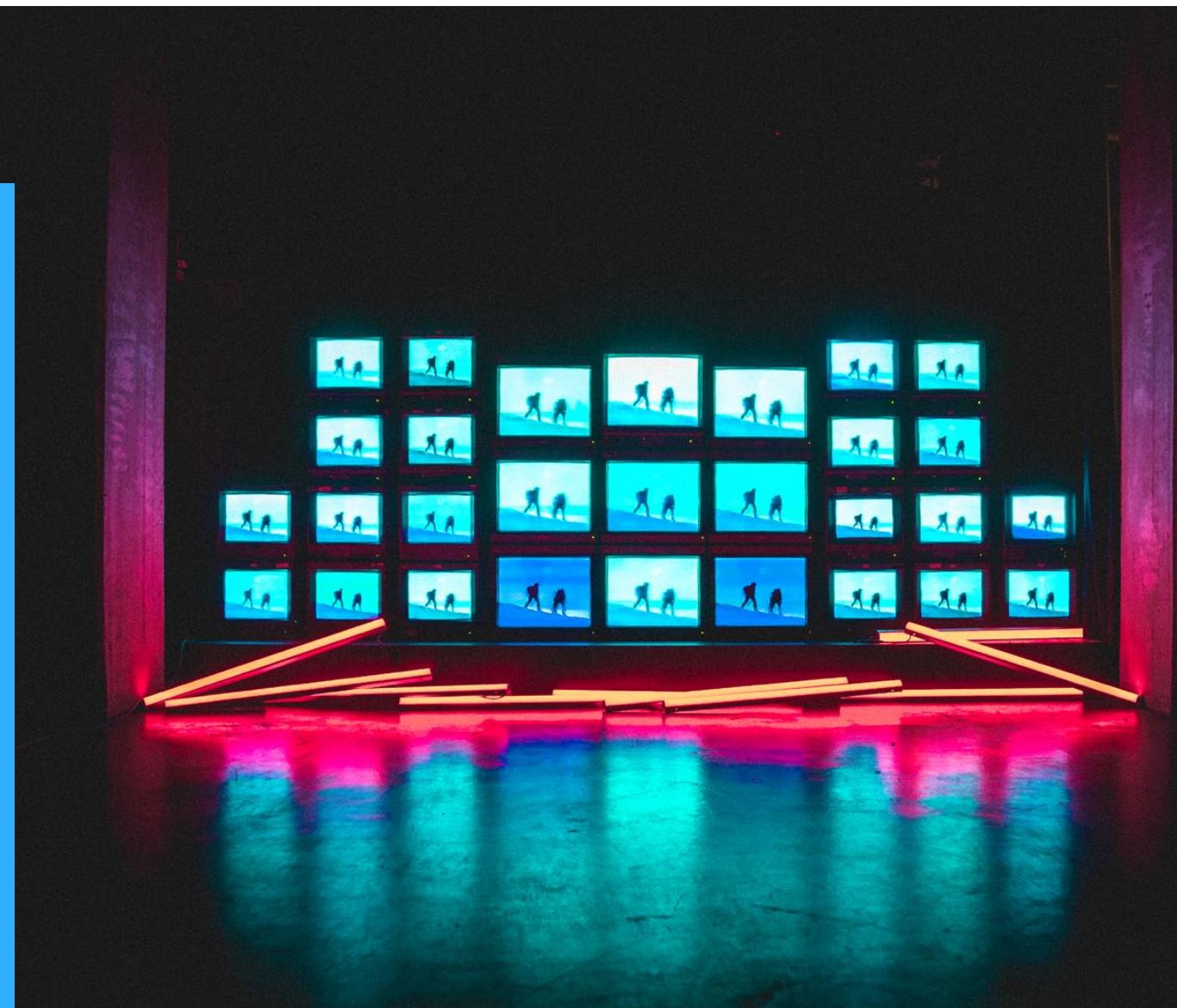
≈sheglitchr aka Camille Grigaut, this Parisian artist martyrs images to abstraction in order to create new ones, "creation from destruction". CRTs, VHS players and analog are its favourites media.

\_stonecat, aka Alban Guerry-Suire, artistic director and stage designer, gives here to a more personal and intimate exercise. At the origin of the project, he chose to form this trio to seek the limits of his practice of stage design and discover new artistic fields.

Murphy Cooper is the musician composer of the project. He presents here a creation oscillating between Drone, Techno and Ambient, careful mix of atmospheres sometimes warm and reassuring, sometimes anxiogenic and oppressive, using the same physics of the sound like means of direct interaction with the body of the spectator.

Take a seat in the middle of the screens for a cathod

Vimeo link: [vimeo.com/248472250](https://vimeo.com/248472250)



Web: [soundcloud.com/murphycoopermusic](http://soundcloud.com/murphycoopermusic)  
Facebook: [facebook.com/sheglitchr](http://facebook.com/sheglitchr)  
Vimeo: [vimeo.com/clickandwatch](http://vimeo.com/clickandwatch)  
Instagram: [instagram.com/\\_stonecat](http://instagram.com/_stonecat)

Photo credits: Alban Guerry Suire

Table of C.

**"Samphyre"**  
≈sheglitchr &  
\_stonecat &  
Murphy Cooper

Visuaal.— A/V Live

41

## Malo Lacroix & Antoine Mermet

Since 2015, visual artist Malo Lacroix and musician Antoine Mermet unite their craft under the name ECZ (Escape Comfort Zone). Visually, the research aims towards the idea of numerous ways to exhibit pieces of yourself under advantageous light but also the border line aspect of employed tools.

Duo present an A/V set where materials are generated live: cameras, synthesizer, audio gears DIY, body and laptop are the ingredients. Motions are partly recorded, melted with other, made before. Shard of glass, translucent silversmith's trade, face, mirror, light source keeps audience's attention to follow the visual narration: motions are held by sonic environment which sounds like drowning.

Analogical synthesis, cheap drum machine, endless delays and mutated white noise represent basis's sound aesthetic. Playing in a risky way, ECZ's music sounds both like swarming, dirty proto-techno and formal sonic research: giant static desert inspired by electroacoustic music can, whenever they want, transform into pulsating music where origin takes place more into rave than complicate laboratories.

Music's goal takes place between narrative description's development but also into an almost plastic existence: generated frequency, amplified sound, endless delay and other sonic space created from everywhere and first of all directed as tangible materials.

Vimeo link: [vimeo.com/166355300](https://vimeo.com/166355300)



Photo credits: Bartosch Salmanski

Table of C.

**"Escape Comfort Zone"**

**Malo Lacroix &  
Antoine Mermet**

**Visuaal. — A/V Live**

**43**

# Stage Design

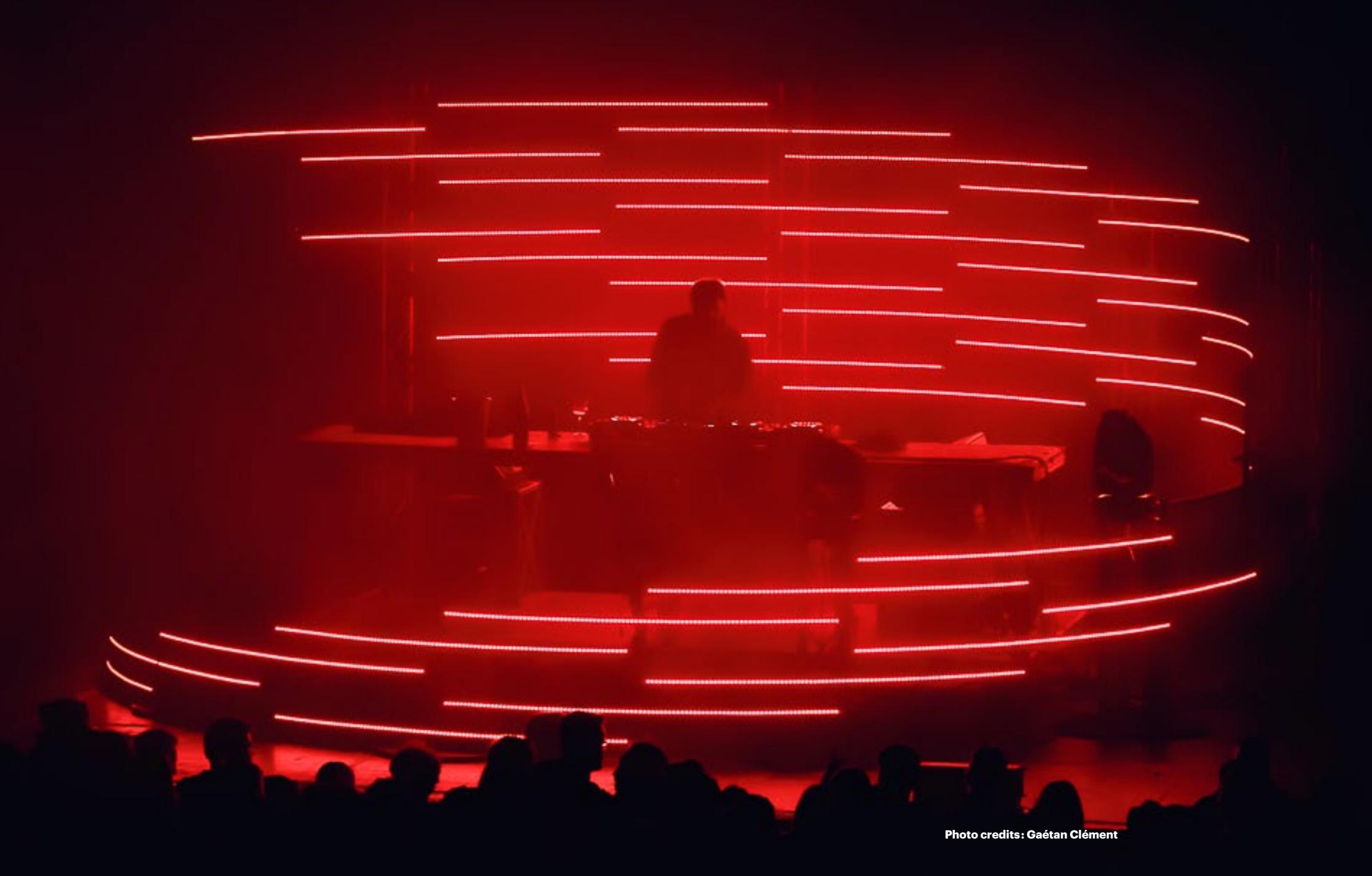
*Lux Imperium*, from Latin etymology, means the power of light, which explains clearly the spirit of this installation and creation by WSK.

Like a LED vortex, this stage design invites at the mean time audience to a cosmic and timeless trip during events and festivals. Powerful luminous flux shape a whirlwind brings out value for the artist place on the center of the setup, his music and the stage.

Vimeo link: [vimeo.com/217832750](https://vimeo.com/217832750)



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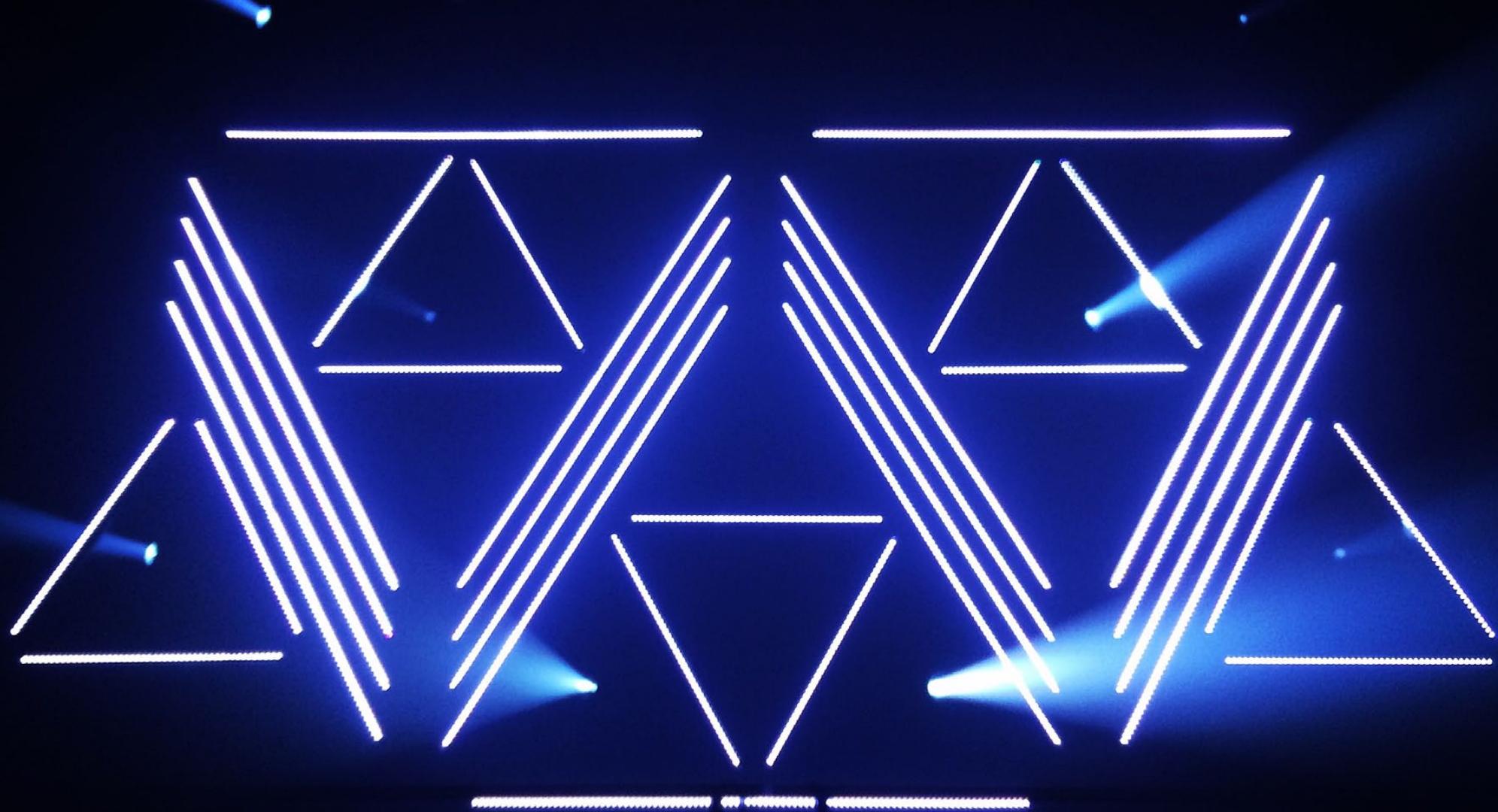
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Wavy alternates triangular shapes and straight lines to offer a rhythmic and varied LED mix. This scenography is ideal for small spaces thanks to its small dimensions.

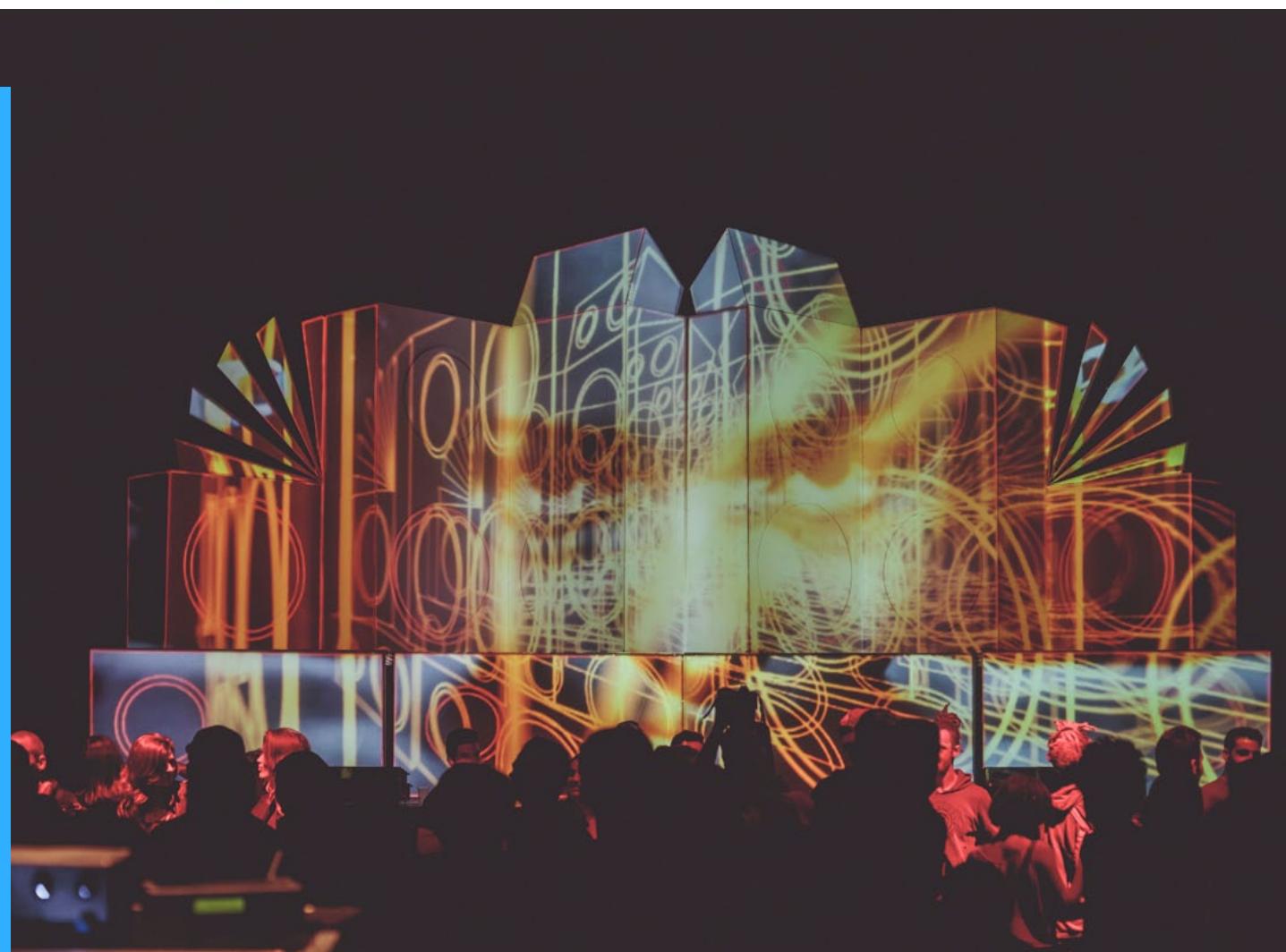


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Instagram: [instagram.com/wsk\\_vj](http://instagram.com/wsk_vj)



After their *Visual System* stage design, WSK collective presents their new version of this stage design, paying tribute to Dub culture and the Sound System: *Dub Echo*. It reproduces faithfully the classic sound system in size XXL. By combining video mapping with motion design and real projected images, the stage design faithfully accompanies all selectas and riddims.

Vimeo link: [vimeo.com/217517699](https://vimeo.com/217517699)



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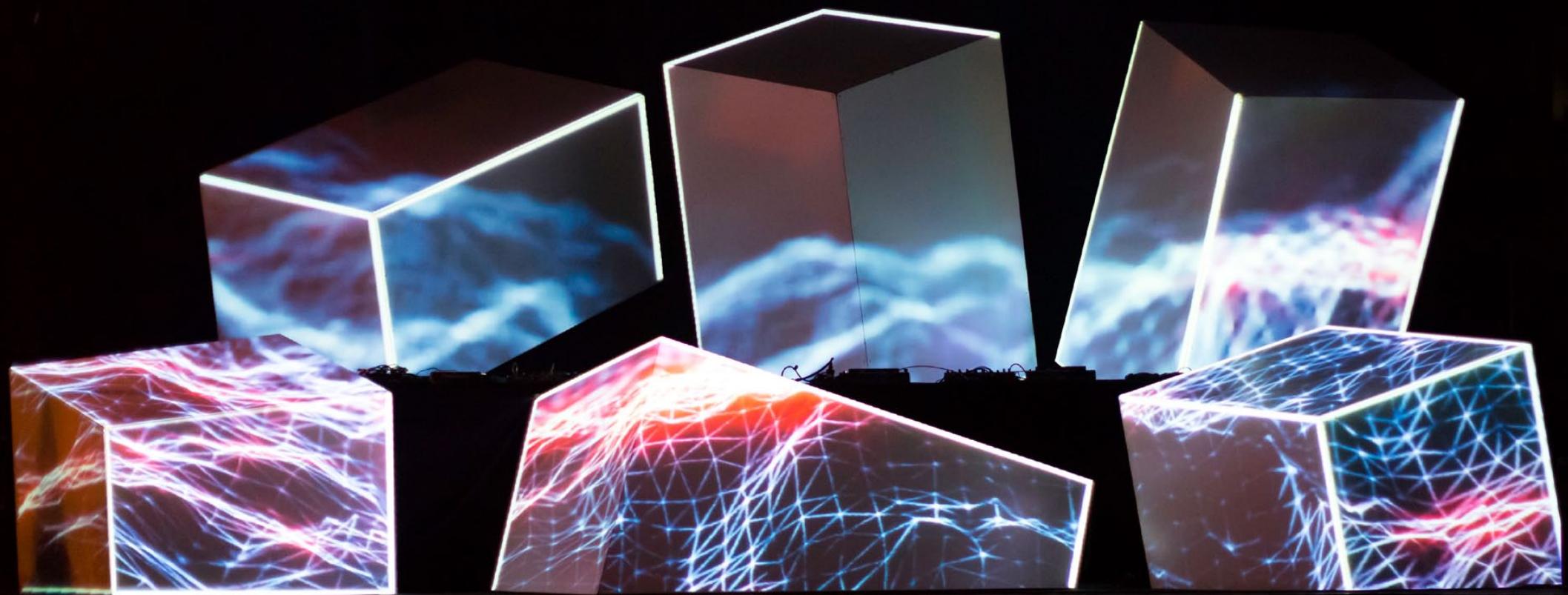


Volumes that compose *Equilibrium* stage design seem to collapse on themselves and sink into the ground. It is a real break in the balance that takes shape around artists. This dynamic is amplified by a rhythmic and adapted projection.

Vimeo link: [vimeo.com/164858044](https://vimeo.com/164858044)



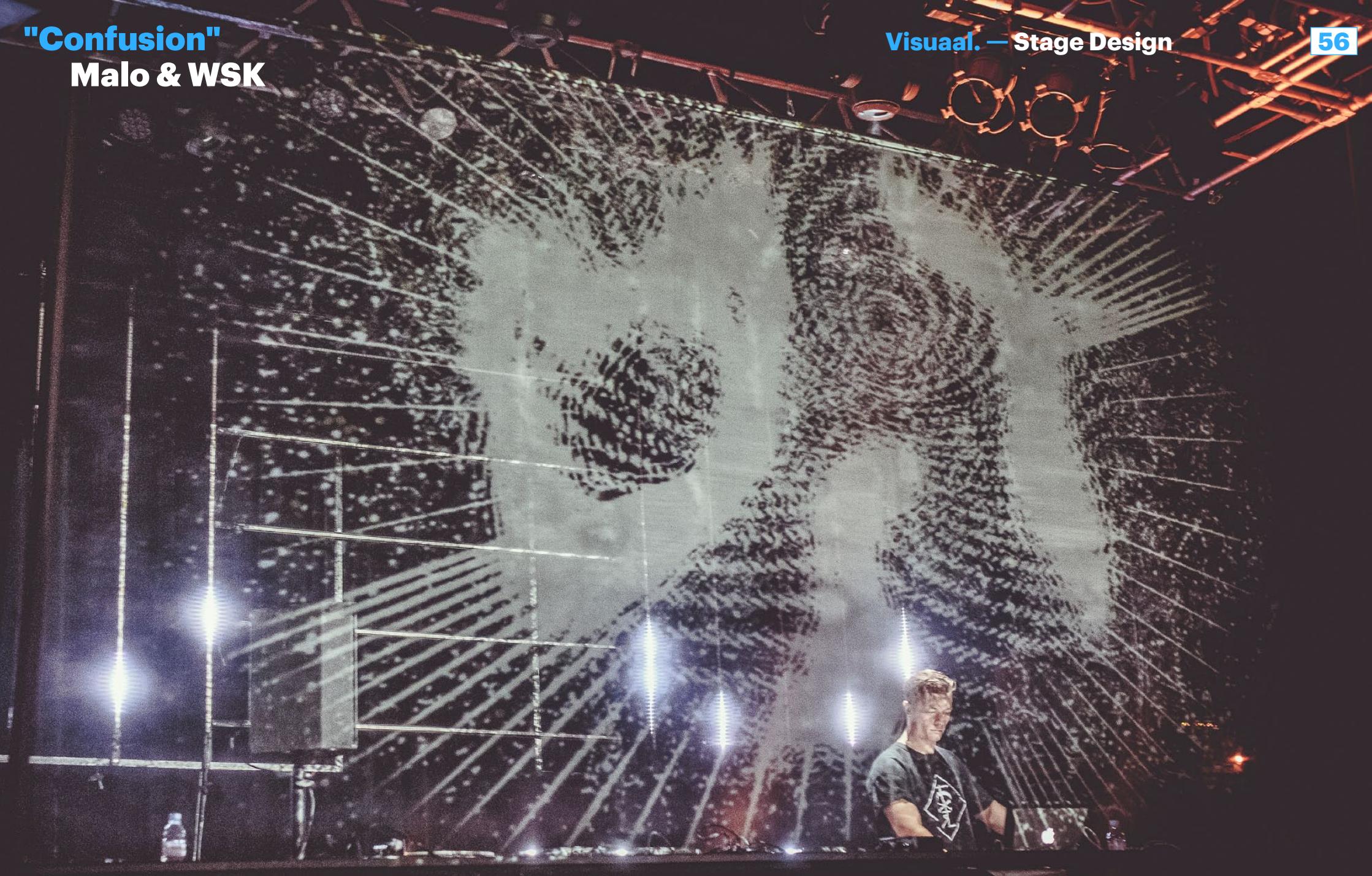
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Confusion arose out of the desire to question the materiality of the image and its positioning in space. Through a principle of visual interpreting and multi-plan, this installation wishes to develop a visual framework in which pure light and image can merge into one another leaving doubt. The transparency of the screen makes it possible to make appear and disappear the ghostly image while contrasting with the LEDs in the background.

Vimeolink: [vimeo.com/219839534](https://vimeo.com/219839534)

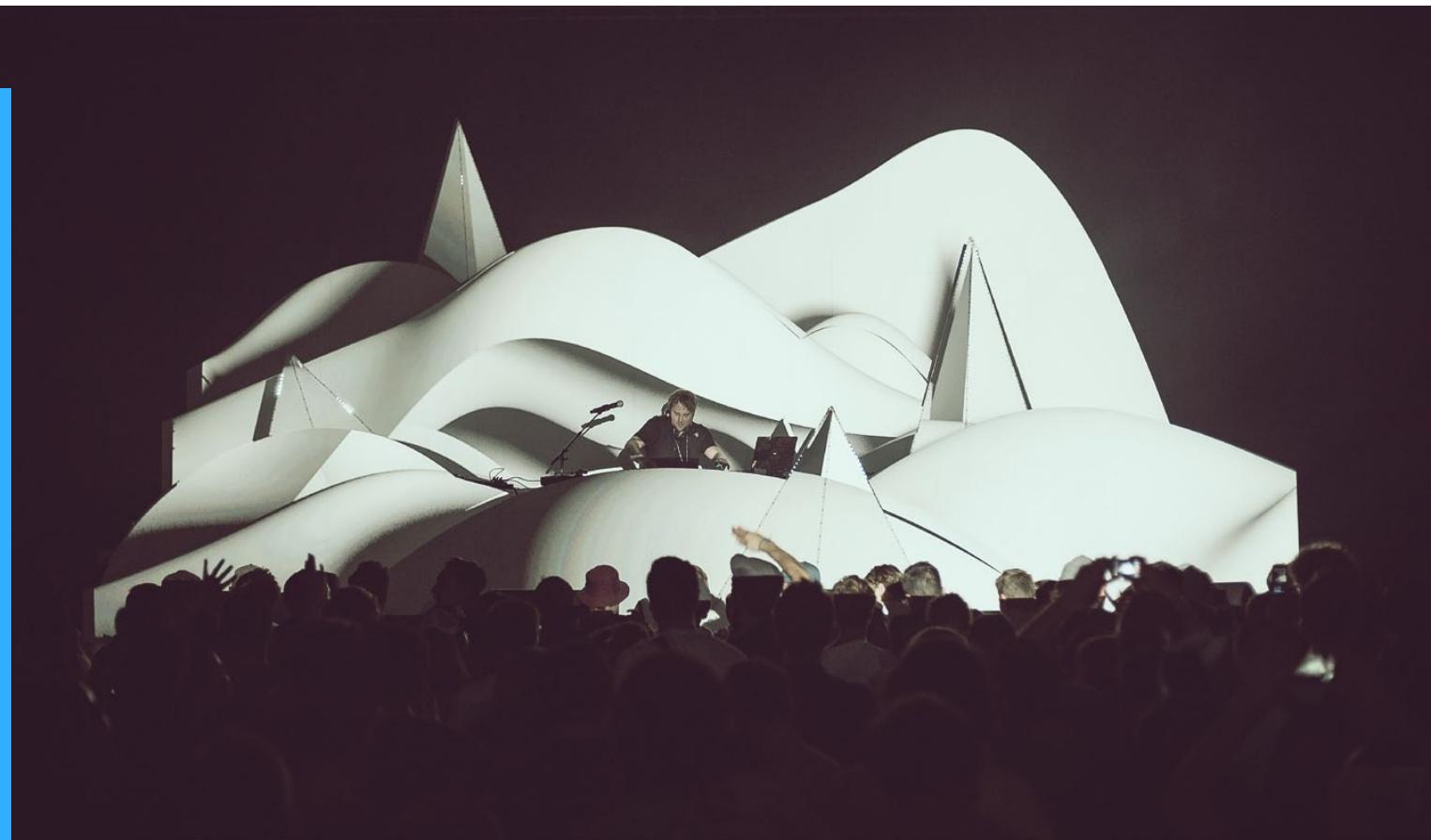




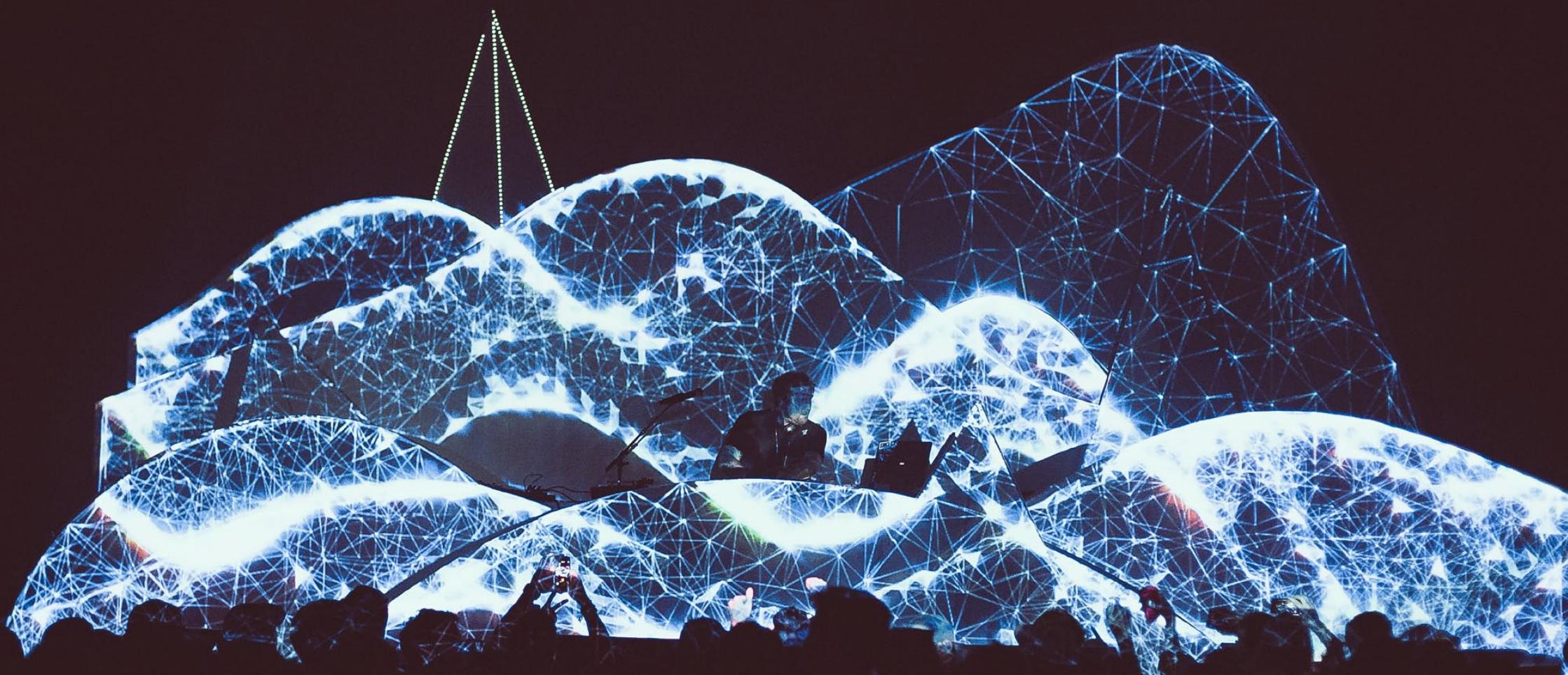
## AV Excitors & WSK

Dunes is the result of the meeting between AV Excitors and WSK collectives. This stage design, inspired by desert landscapes, denotes by its long curves, its arrangement on several levels and its integration LEDs. Artists are immersed in the heart of the structure!

Vimeo link: [vimeo.com/164857762](https://vimeo.com/164857762)



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Vimeo: [vimeo.com/wskvj](https://vimeo.com/wskvj)  
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Instagram: [instagram.com/wsk\\_vj](https://instagram.com/wsk_vj)



A close-up photograph of two hands reaching towards each other against a dark, glowing background. The hands are illuminated by a warm, reddish-orange light, while the background is a cool blue with glowing, bokeh-like particles.

# Live Visual Performance

## Malo Lacroix

Malo's work focuses on developing many different visuals aesthetics during his live through his own filmed and generative materials. Its imagery exists both to create a visual context and also to develop a resonance with the sound. Using an audio language that is both reactive and instinctive, the rendering focuses on creating places, objects and matters that cannot be identified. Light, human or mechanical gesture then create movement sowing as much doubt, emotion as discomfort. His video capture work allows him to develop a visual universe from A to Z by using object, structure, engine, dancer and which will be different each time from one live to another.

This ability to adapt and reformulate allows him to move easily from the figurative to the abstract, from the fundamental form to the narrative. Using new and old mediums, Malo's sequences are composed both upstream and direct with camera, glass, metals, multiple sources of light including LED. The directions of his outcome concern vast portions of musical styles. Enabling both a scenographic and a purely aesthetic approach through a digital and generative composition work. The outcome turns out to be an ephemeral film where multiple layers' blend across unnamed texture, calculated gesture, distortion and landscape.



Web:

Facebook:

Vimeo:

[www.malolacroix.fr](http://www.malolacroix.fr)

[facebook.com/malotransmedia](https://facebook.com/malotransmedia)

[vimeo.com/malolacroix](https://vimeo.com/malolacroix)

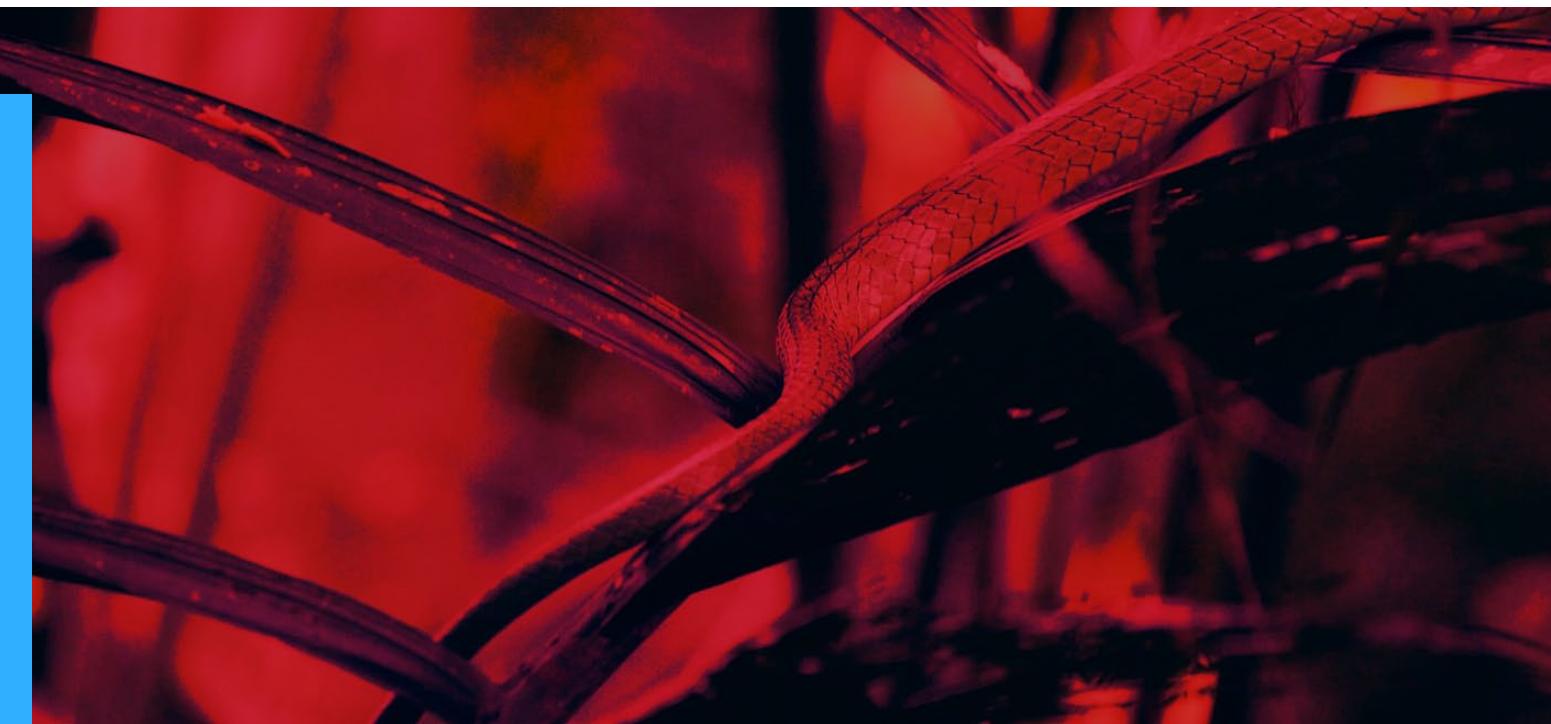
Malo Lacroix

Photo credits: Malo Lacroix

# Romain Philippe

Romain Philippe is a video and visual artist, based in Nantes (FR). His passion for music naturally led him to produce musical and experimental videos and then to live performance.

His videos captured most of the time at steady-cam and in slow motion, he likes to project his contents for several hours, offering the viewer his perception of the world, transporting him in his universe, while also allowing him the possibility to create his own history. He likes to work long scripts with a start, a climax, a conclusion, sometimes modifying the appearance of the images with visual effects in order to disturb or question the viewer. Thus, during hours of music, the figurative scenes become gradually confused, misty, sometimes spiritual. The perception then changes and leaves space for the imagination of everyone.



Web:

Vimeo:

Facebook:

Instagram:

[www.romainphilippe.com](http://www.romainphilippe.com)

[vimeo.com/romainphilippe](http://vimeo.com/romainphilippe)

[facebook.com/dataloop.visual](http://facebook.com/dataloop.visual)

[instagram.com/romainphilippe](http://instagram.com/romainphilippe)

Romain Philippe

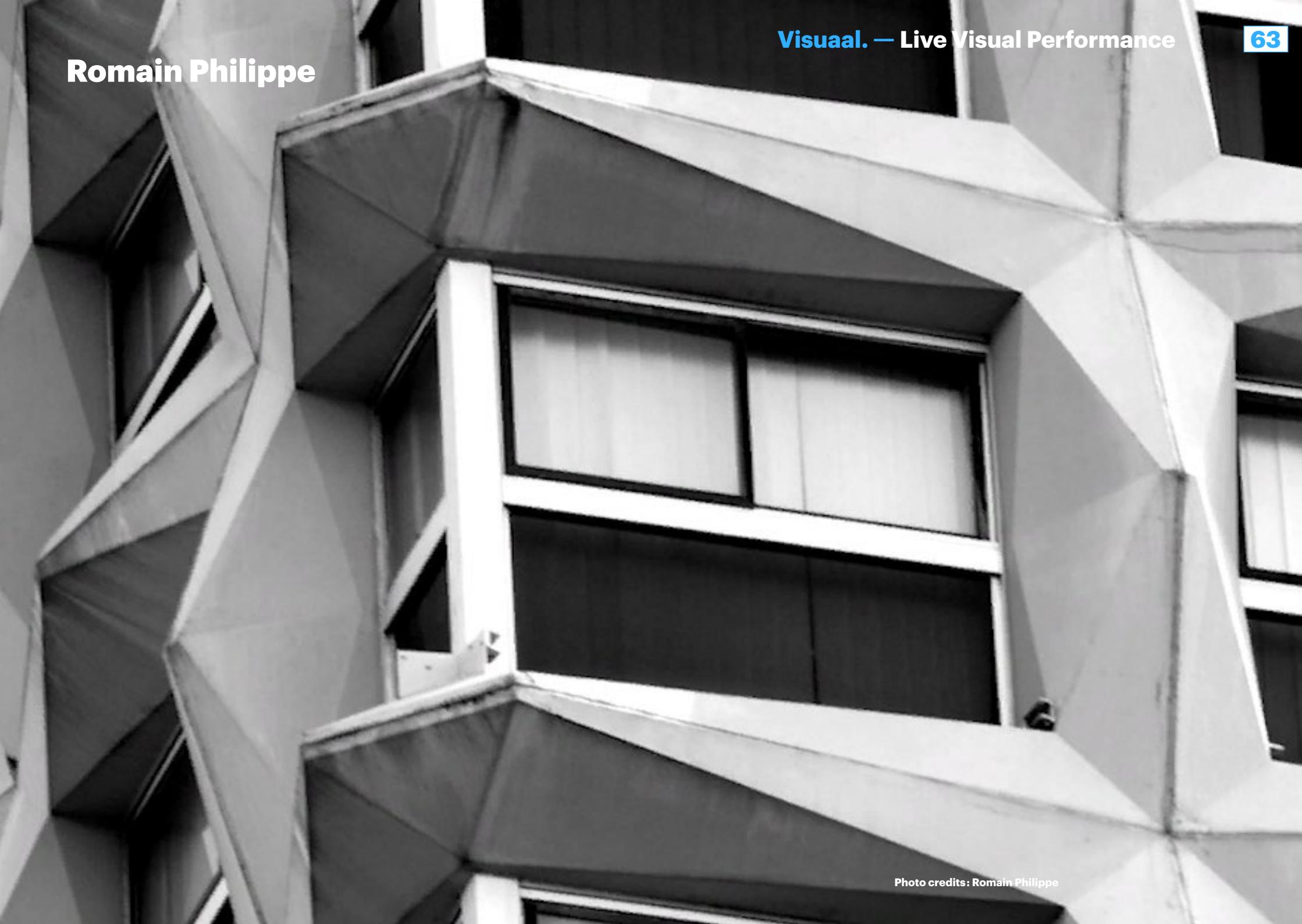


Photo credits: Romain Philippe

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VR



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Table of C.



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Table of C.



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